



Brazil Games

EXPORT PROGRAM

GAMESCOM LATAM 2024

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ABRA GAMES



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Brazil Games: [Member Studios](#)

Get to know the Brazilian Game Industry.
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About Abragames

Founded in 2004 by a group of game development companies, Abragames, the Brazilian Association of Game Developers, emerged as a non-profit organization with the goal of strengthening the national game development industry. Abragames' mission is to coordinate, strengthen, and promote the Brazilian digital game industry through representation and dialogue within both the national and international ecosystems, fostering an understanding of all elements within our value chain. Additionally, Abragames promotes events and partnerships aimed at advancing the state of the art in game development in Brazil.

About Brazil Games

The Brazil Games Export Sector Project is a non-profit program created by Abragames (Brazilian Game Developers Association) in partnership with ApexBrasil (Brazilian Agency for the Promotion of Exports and Investments). Its aim is to strengthen the Brazilian digital gaming industry by providing training and creating new business opportunities for Brazilian companies in the international market. Here's how to participate in the Brazil Games Project: [See here!](#)

About ApexBrasil

The Brazilian Trade and Investment Promotion Agency (ApexBrasil) works to promote Brazilian products and services abroad and attract foreign investments to strategic sectors of the Brazilian economy. In order to achieve its goals, ApexBrasil carries out several trade promotion initiatives aimed at promoting Brazilian products and services abroad, such as prospective and trade missions, business rounds, support to the participation of Brazilian companies in major international fairs, visits of foreign buyers and opinion makers to learn about the Brazilian productive structure, among other business platforms that also aim at strengthening the Brazil brand.

The Agency also acts in a coordinated way with public and private players to attract foreign direct investment (FDI) to Brazil with a focus on strategic sectors for the development of the competitiveness of Brazilian companies and the country.

Representatives:

Eliana Russi, Director of Operations
eliana.russi@abragames.org

 facebook.com/brazilgames.org

 linkedin.com/company/brazil-games

 twitter.com/brazilgames_org

 instagram.com/brazil.games



GAMESCOM LATAM 2024

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1M BITS HORDE


www.1mbitshorde.com


1 Million Bits Horde is a dedicated game development company focused on creating engaging experiences that players will want to keep playing for hundreds of hours. We have already launched Spirit of the Island, a cozy life-sim RPG, and are in the process of developing Nested Lands, a ruthless survival RPG set in a plague-ravaged medieval setting. With our talented and dedicated team, we believe in improving not only our games, but also ourselves, both through our singular skills, and through listening to our community and what they want. In time, we intend for our games to become franchises with several entries per IP, always improving on their core features and delivering products that are more polished, more innovative and, of course, more engaging.


Contacts


Alexandre Kikuchi (Chief Executive Officer)
kikuchi@1mbitshorde.com
+55 11 99655-0750

Ed Marks (Product Manager)
ed.marks@1mbitshorde.com
+55 11 93272-7623

 www.facebook.com/1MbitsHorde

 www.instagram.com/1mbitshorde

 www.linkedin.com/company/1m-bits-horde

 www.twitter.com/1mbitshorde



NESTED LANDS

A ruthless survival RPG in a post-plague medieval world full of cruelty and despair. Gather survivors, build a settlement, craft, master your skills, survive, and endure alone or in online co-op.

Genres: Survival RPG - SIM

Platforms: PS5 - Xbox - PC(Steam)

Game Release Date: 02/2025

Press Kit: [PressKit](#) - [Google Drive](#)

Website: www.nestedlands.com

www.facebook.com/nestedlandsgame

www.twitter.com/nestedlands

www.discord.com/invite/GQ2Wajmxj2



9 HEADS GAMES STUDIOS

www.9heads.com

Founded in 2012, 9heads produce PC games with focus on multiplayer titles.

Contact

Daniel Ernesto (Co-founder)
daniel@9heads.com
+55 48 98823-4751

 www.instagram.com/9headsgamesstudios

 www.linkedin.com/company/9heads-games-studios

 www.twitter.com/9headsGames



DAMNED 2

Damned 2 is a asymmetrical multiplayer (4vs1) horror game where a group of survivors must come together to solve puzzles and escape an immersive environment while another player takes the role of a unbeatable monster ready to slay all trespassers.

Genres: Psychological Horror

Platforms: PC

Game Release Date: 10/2024

Press Kit: *Damned 2 Media Kit - Google Drive*

www.store.steampowered.com/app/2221390/Damned_2

www.discord.gg/9YyQ8hydVR



AIYRA

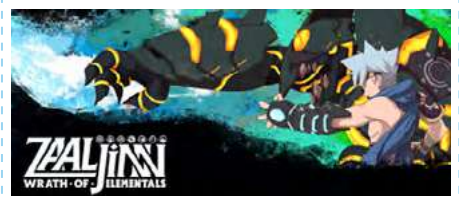
www.aiyra.com

Aiyra is a company with 16 years of experience in game development, specially via B2B services like external development, advergaming and edutainment - having several successful cases on those areas such as official games made for brands like Dragon Ball Z, Miraculous Ladybug, Alvin and the Chipmunks, and Saint Seiya, summing millions of players to date. Taking advantage of our production experience, we have also ventured on the original IP business, and we would love to talk about these products. Aiyyra's strategy for 2023 continues to be offering our expertise of more than one decade to companies searching for a close partner in external development and/ or co-development, covering a variety of areas, like Software Development and Engineering, 2D Art and Animation (both classic and cut-out), Music & Sound Design, Game Design and also production - or even whole projects. Besides that, we have several original projects under development, both in house and by teams that we are mentoring, and we are searching for publishing and distribution partners (with or without advancements, depending on the project).

Contacts

Adrian Laubisch (Partner & Executive Producer)
adrian.laubisch@aiyra.com
+55 21 99310 7744

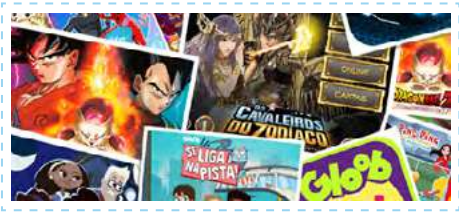
Carolina Caravana (Partner & Producer)
carolina.caravana@aiyra.com
+55 21 98838 3367



ZAAIJINN - WRATH OF ELEMENTALS

Zaaljinn is a challenging action/platformer that combines several gameplay elements, seeking to bring back nostalgic feelings under a modern approach. Gameplay reminisces a combination from classic games like MegaMan X, Sonic 2 (Genesis) and Beat'em Ups.

Genres: Action-Platformer
Platforms: PC, Consoles
Game Release Date: TBA



EXTERNAL/CO-DEVELOPMENT SERVICES

We're offering to lend our expertise of more than one decade to companies searching for a close partner in external development and/ or co-development covering a variety of areas, like software development and Engineering, 2D Art and Animation (both classic and cut-out), Music & Sound Design, Game Design and also Production - or even whole projects.



ALOPRA ESTÚDIO

www.alopra.com

Alopra is a company formed by artists, animators, advertisers, filmmakers and designers. We don't just have a nice office with creative people, beer, paint splatters on the walls and cool action figures everywhere ... ok, ok, we have these things! However, we know that no work happens without organization, management and responsibility. We don't limit our creativity, but we have procedures to organize it. We've learned this from more than 100 years of producing adverts, commercials, entertainment and content, as well as both creating and producing our own IPs. From creating the simplest of illustrations to developing characters and even designing complex 2D and 3D animations, we've done this so many times and yet we always have the energy and the willingness to see each project as a new challenge. By the way, you read it right, "more than 100 years". Since we were established more than 15 years ago we have accumulated the experience of our unique team members. We believe in the power of ideas and that connected minds catalyse change.

Contact

Nicholas Paim (General Creative Director)
nicholas@alopra.com
+55 51 99214 1223

Fernando Stefano (Operations Director)
fernando@alopra.com
+55 51 99610 2775

 www.facebook.com/alopra.estudio

 www.instagram.com/alopraestudio

 www.linkedin.com/in/alopraestudio

 www.vimeo.com/alopraestudio



ANIMATION SERVICES: PRE PRODUCTION TO THE POST PRODUCTION

We make your project gain life! We understand the whole animation process and at the same time we have a detailed knowledge of each of its parts. We offer services to both the advertising and entertainment industries. Because of our experience creating our own IPs we have the ability to cocreate, manage and work on your projects. Since we develop our own IPs we fully understand the meaning that your project has to you.

ANDROMEDA SOUND

ANDROMEDA SOUND

www.andromedasound.com


Enter the realm of our creative audio company, where sound waves are sculpted and woven into immersive experiences for clients worldwide. We are the maestros of storytelling through sound—a powerhouse dedicated to crafting sonic narratives that transcend boundaries and ignite emotions. Join us in this epic journey where every project is a saga waiting to unfold!

Contact

Antonio Teoli
(Audio Director and Lead Composer)
contact@andromedasound.com
+1 213 298-1096

 www.facebook.com/soundandromeda

 www.instagram.com/tonyteoli

 www.linkedin.com/company/andromeda-sound

 www.twitter.com/antonioteol



AUDIO PRODUCTION FOR GAMES

Music Composition, Sound Design, Voiceover recording and localization, audio implementation in Fmod, Wise, unity and Unreal.








AOCA GAME LAB

www.aocagamelab.games

Aoca Game Lab is a Brazilian game dev company founded in 2016. Since then we are focused on the development of ARIDA, a series of story-driven adventure games set in the 19th century Brazilian backlands.

Contact

Filipe Pereira (CEO)
filipe@aocagamelab.games
+55 71 99118 9644

-  www.facebook.com/aocagamelab
-  www.instagram.com/aocagamelab
-  www.linkedin.com/company/aoca-game-lab
-  www.twitter.com/aocagamelab
-  www.discordapp.com/invite/VHndhdx



ARIDA: BACKLAND'S AWAKENING

ARIDA: Backland's Awakening. A story of survival and adventure in the Brazilian backlands. Face the drought to explore the more arid regions, gather resources and discover clues about the fate of the young Cícera.

Genres: Adventure / Survival

Platforms: PC [Steam], Mobile [Android, iOS]

Game Release Date: 15 Aug, 2019

Press Kit: www.drive.google.com/drive/folders/1rYlltgz63yALfSGbNEwqTCulOlaCPafy

Site: www.store.steampowered.com/app/907760/ARIDA_Backlands_Awakening/



ARIDA 2: RISE OF THE BRAVE

a survival and adventure story in the Brazilian backlands. Overcome a long trip on foot and discover the paths to the land where the dreams dwell.

Genres: Adventure / Survival

Platforms: PC, Mobile and Consoles

Game Release Date: 2024

Press Kit: www.drive.google.com/drive/folders/1OypEogA9eFexLSzZkyXFTDWfZlBqEGCT?usp=sharing

Site: www.store.steampowered.com/app/1212030/ARIDA_Rise_of_the_Brave






ARTDAGGERS

www.artdiggers.com

We are an emerging art production studio based in Florianópolis, Brazil. Founded in 2019, we are committed to deliver cutting-edge artwork for the game industry and constantly aims to be at the forefront of technology in our sector.

Contact

Diogo Bianchini (CEO)
diogo@artdiggers.com
+55 48 98455-6151

-  www.instagram.com/artdiggers
-  www.linkedin.com/company/artdiggers
-  www.artstation.com/artdiggers



CHARACTER DESIGN

We create awesome characters for you game, from concept to 3D modelling and engine integration.

www.artstation.com/artwork/RyG22r
www.artstation.com/myartstation/projects



CONCEPT ART

We create the concept art for your game from visual development to production sheets.

www.artstation.com/artwork/1xv09X

AR
VO
RE

ARVORE IMMERSIVE EXPERIENCES

www.arvore.io

ARVORE is an Emmy Award-winning Brazilian studio that creates VR games and experiences such as the acclaimed The Line, YUKI and the Pixel Ripped series: "Pixel Ripped 1989", "Pixel Ripped 1995" and the most recent gem "Pixel Ripped 1978". The studio won the 2020 Primetime Emmy Award for its interactive VR Narrative with "The Line" and the 2023 Best VR/ XR Game Award at BIG Festival with YUKI and its MR mode.



ARVORE IMMERSIVE EXPERIENCES


The leading spatial entertainment studio in Latin America, with a proven track record and Emmy-Award Winning projects, using the latest immersive technologies such as Virtual Reality, Augmented Reality, Mixed Reality. Join us in redefining the future of entertainment.

Contacts

Ricardo Justus (CEO)
ricardo@arvore.io

Adriano Docconi (Head of Marketing)
adriano.docconi@arvore.io
+55 11 99446-4450

 www.facebook.com/arvoreimmersive

 www.twitter.com/arvoreimmersive

 www.instagram.com/arvoreimmersive

 www.linkedin.com/company/arvoreimmersiveexperiences

 www.discord.com/invite/sKuUHGf5ka



ASANTEE GAMES

www.asanteegames.com.br

Asantee Games, a dedicated and innovative game development studio founded in 2011 by André Santee, is best known for its captivating titles such as Magic Portals and Magic Rampage. Based in Campo Grande, Brazil, the self-funded studio boasts a talented team that shares a passion for creating immersive gaming experiences. With a focus on organic growth and a commitment to quality, Asantee Games has successfully earned a global fan base, critical acclaim, and recognition from major platforms like the Google Play Store, where Magic Rampage received the Editor's Choice badge.



MAGIC RAMPAGE

Magic Rampage is a platformer that combines the RPG genre with fast-paced action gameplay. It features character customization, classes, special abilities, skill tree, survival and competitive modes, and more. The game boasts a passionate community and offers an engaging plot with its single-player campaign, along with weekly dungeons, and competitive modes.

Genres: Action, RPG, Adventure

Platforms: Steam, Google Play, App Store

Game Release Date: 12/2013

Website: www.magicrampage.com

www.facebook.com/MagicRampage

www.x.com/magicrampage

www.instagram.com/magicrampagegame

www.discord.com/invite/Zg4pz7p

Contacts

Bruno Fernandes Pereira (CEO)

bruno@asanteegames.com

+55 67 98149-2885

Andre Santee (Founder)

contato@asanteegames.com

+55 67 98127-9528



www.facebook.com/asanteegames



www.linkedin.com/company/asantee-games



www.x.com/asanteegames



ATMA ENTRETENIMENTO

www.atmaentretenimento.com

Atma Entretenimento is a localization company established in the city of Sao Paulo and was founded at the right time when customers needed to expand their operations to meet the demand generated by the multiplication of digital platforms. Based on innovation and creativity, we embrace new technologies to optimize our services while providing competitive prices. Our professionals are highly skilled in making quick decisions in order to meet or exceed client's expectations. We also possess effective communication with internal and external clients, which is key to success since it allows us to build trust among people and long-term relationships. We cultivate a pleasant work environment for all and work with the bests in our industry while selecting the perfect team based on the requirements of each project. The directors are chosen based on their ability to direct different types of content as well as our internal editors, adaptors and engineers. As for the casting, we currently work with more than 400 talents including singers and children and can select the best fit for each role.

Contacts


Daniela Justi (Managing Director)
info@atmaentretenimento.com
+55 11 3842 2627

Gilberto de Syllos (Artistic Director)
gilberto.desyllos@atmaentretenimento.com
+55 11 97626 6168

 www.youtube.com/c/AtmaEntretenimento

 www.instagram.com/atmaentretenimento

 www.linkedin.com/company/atma-entretenimento

 www.twitter.com/atmaestudio

LOCALIZATION SERVICES INTO BRAZILIAN PORTUGUESE

Casting / Translation and Adaptation / Dubbing /
Quality Control / Mixing / Recording



BEHOLD STUDIOS

www.beholdstudios.com.br

Behold Studios is an indie studio originally from Brazil and now also based in Canada. The team is known specially for games such as Knights of Pen & Paper, Chroma Squad and Out of Space, with its massive audience and over 70 international nominations and awards. The studio is currently looking for publishing partners and business opportunities.



COSPLAY CLUB

In this turn-based RPG you'll embark on the journey of becoming a Magical Girl cosplayer! But don't let this journey fool you, because this is not just roleplaying: your costumes will give you real life powers, and the world's fate will be in your hands!

Genres: Turn-based RPG

Platforms: PC/Mac (Steam)

Game release Date: 2024

Press Kit: *Behold Studios* (web36f37.kingghost.net)

Contact

Saulo Camaroffi (CEO)
saulo@beholdstudios.com.br
+1 416 709-4692

 www.facebook.com/beholdstudios

 www.instagram.com/beholdstudios

 www.linkedin.com/beholdstudios

 www.twitter.com/beholdstudios

 www.discord.gg/beholdstudios



BETA 2 GAMES


www.beta2games.com


Beta 2 Games is a company with over 10 years of experience and present in 3 continents, with the Head Office being in Brazil, and having operations in Poland and Saudi Arabia. The company is specialized in PC and Console with some rare interesting projects deviating from this norm. With over 5 million players all around the world Beta 2 Games has been ever so successful in presenting new experiences to players. The love for experimenting in various visual styles and in genres, always contributes to delivering memorable content to the final consumer. The latest project, "Riot Operator" successfully combined complex systems with cutting edge geolocation technology, resulting in a game that has been well received by players all over the world. Feel free to reach out to us, we are always eager to meet new partners!

Contact

Eduardo Pras (CEO)
contact@beta2games.com
+55 53 99936-0697

 www.instagram.com/beta2games

 www.linkedin.com/company/beta-2-games

 www.twitter.com/beta2games



MYTHOS CHRONICLES

Mythos is an Horror Adventure based on the work of HP Lovecraft. Dark and claustrophobic, try to survive the mysteries of ancient terrors. Some secrets must remain buried. What price would you pay to avoid the end of the world? Would you be willing to risk everything, even though you know your efforts may be in vain?

Genres: Horror Adventure

Platforms: PC / Console

Game Release Date: TBD



RIOT OPERATOR

The Riot Police need great operators like you. Protect the peace in real places and manifestations. Your ability, perception, and skills will be tested. Control the Uncontrollable!

Genres: Simulation / Management / RTS

Platforms: PC

Game Release Date: TBD

www.store.steampowered.com/app/1454490/Riot_Operator



BITCAKE STUDIO

www.bitcake.studio

BitCake was formed back in 2013 by an unexpected group who got together to build games in another studio's kitchen. After going through a lot together, a couple of years later we are a team of over 20 people on a mission to bring people together through joy by playing. We are experts in online multiplayer and have experienced with a variety of platforms, having released games for PC, Browsers, Mobile, and Consoles.

Contacts

Camilla Sloffeldt (CEO)
milla@bitcake.studio
+55 21 98141 4224

Bill Tinoco (PR and Community Manager)
bill@bitcake.studio
+55 21 98022 6461

- facebook.com/BitCakeStudio
- instagram.com/bitcake.studio
- linkedin.com/company/bitcake-studio
- twitter.com/BitCakeStudio
- tiktok.com/@bitcake.studio



ATOMIC PICNIC

ATOMIC PICNIC is a co-op third-person shooter roguelite! Get together with up to 4 friends to fight hordes of monsters, gain experience to upgrade your weapons, and create the best build possible to survive. Every Picnic is different, each containing a variety of upgrades that can radically change the way you play.

Genres: Roguelike, Action, Roguelite, Third Person Shooter

Platforms: PC

Game Release Date: TBA



BRAND NEW WHATEVER

www.brandnewwhatever.com

Brand New Whatever is Pedro Giglio's creative writing services company for video games, also extending to comics, film and TV. BNV can help you shape up the story, characters and story of your next video game. Whether it is a short piece or a sprawling epic, we're here to help you weave your next tale in ways your audience will never forget. Also, we offer sensitivity readings for Brazilian references in your creations, analyzing your material and advising you accordingly. Reach out if you need a fresh set of eyes on your script - or if you need someone to write the script for your future classic!

Contacts

Pedro Giglio

(Founder, Narrative Consultant & Screenwriter)
biz@brandnewwhatever.com
+55 11 94209 5448

Press

press@brandnewwhatever.com

-  www.facebook.com/BrandNewWhatever
-  www.instagram.com/brandnewwhatever
-  www.linkedin.com/company/brand-new-whatever
-  mastodon.gamedev.place/@BrandNewWhatever



ONE NIGHT IN KAWAMI

One Night in Kawami Meet a new friend for a fun night in the dreamlike City of Rivers. This visual novel short is aimed at players who love distorted guitars, dunking on wannabe influencers... and questioning reality. This is 15-minute-long into a bigger story BNV has up its sleeve. Don't forget your earplugs!

Genres: Visual Novel, Urban Fiction, Mystery

Platforms: PC, Mac, Android, Linux

Game Release Date: 06/2022

Site: www.brandnewwhatever.itch.io/onenightinkawami
www.twitter.com/VisitKawami
www.discord.gg/kk94mqD8kn



CAFUNDÓ CREATIVE STUDIO

www.cafundo.tv/en

Cafundó started as a (great) Animation studio, but soon combined Design and Technology into its DNA. We believe that the combination of these skills + creativity creates memorable experiences for our customers. We work deeply with proprietary games and work for hire for various clientes worldwide. Passionate explorers and restless artists form a multidisciplinary team - animators, developers, designers, tech artists, 3D and 2D experts, among others - who combine their expertise with enthusiasm to achieve the best results.

Contact

Leonardo Minozzo (Executive Producer)
leonardo@cafundo.tv
+55 48 99163-5044

 www.facebook.com/cafundoestudio

 www.instagram.com/cafundoestudio

 www.linkedin.com/company/cafundoestudiocriativo

 www.twitter.com/cafundoestudio



TETRAGON 2

Tetragon is an immersive puzzle game with a gorgeous art style, unique and challenging gameplay and a deep narrative fit for all ages.

Genres: puzzle, adventure

Platforms: Mobile

Game Release Date: TBD

Press Kit: [Tetragon2_60s.mp4 - Google Drive](#)

Website: www.tetragongame.com

CAVYLABS

www.cavylabs.com

Formed by a team of seasoned professionals and founded in 2015, Cavylabs is a game development studio based in São Paulo, Brazil. Having been trusted by companies such as Jam.gg, Evernever, Sicredi and Budweiser, Cavylabs offers expertise and workforce to companies that need a reliable partner in external development/co-development. The studio also has a set of original games under its belt, and is currently looking for partnerships and business opportunities.

Contact

Luis Daher (Co-founder)
luis.daher@cavylabs.com
+55 11 95486 8583

 facebook.com/cavylabs

 instagram.com/cavylabs

 linkedin.com/company/cavylabs

 twitter.com/cavylabs



MEGABATTLE

Megabattle is a futuristic roguelike that offers new and innovative mechanics inspired by fighting games, delivering a fast-paced strategy game. Build your robot and enter the arena to fight!

Genres: Roguelike, Card Game, Deckbuilding

Platforms: PC, Mac

Game Release Date: 12/2023



EXTERNAL DEVELOPMENT/ CO-DEVELOPMENT

We have a multidisciplinary and experienced team whose members have worked for brands such as Electronic Arts, Eidos Mobile, Ubisoft, Telefonica and SK Telecom. Some of the games our team members were involved in are Fifa, Tetris, Scrabble, Real Racing and Game Hero. Cavylabs is able to either create games entirely on its own or to act as a set of minds that can be plugged into a team in order to interact and provide help according to the client's needs.



CLAP CLAP

www.clapclap.games

Clap Clap Games Mobile games developer and publisher with 30M+ downloads. Our hyper/hybrid casual games have been published by mobile free to play industry giants like Voodoo and Kwalee. We aim at making attractive games with low acquisition costs. Our team tests hundreds of games per year with very high success rate. Clap Clap is now self publishing some of our titles, as well as partnering with publishers.

Contact

Gabriel Stürmer (CEO)
gabriel@clapclap.games
+55 51 99953 7898

 www.facebook.com/ClapClapGames

 www.instagram.com/clapclap.games

 www.linkedin.com/company/clapclap-games



BUILD YOUR ROCKET

Who doesn't want to reach for the sky? Speed and fly away by building your rocket! Build a rocket with power, fuel, and speed to make it the most powerful of all. Start and fly to the farthest planets and reach to end of the galaxy if you can! The higher you go with your rocket to different planets, the better you score and reach new levels. Beat your competition and fly to all planets before they do! The score goes up high as your rocket reaches new heights in the galaxy. Do you see Mars? Accelerate and score! Features: - Build your own powerful rocket - Fuel and speed up - Reach different planets! - Unlock new levels.

Genres: Casual

Platforms: iOS and Android

Game Release Date: 09/2022

Site: www.linktr.ee/buildyourrocket







COFFEENAUTS

www.coffeenauts.com

The Brazilian indie studio behind the award-winning roguelite online party-game 'Spacelines from the Far Out', the first Brazilian student project to ever be globally released on Xbox Game Pass.

Contact

Fábio Rosa (Co-founder | Creative Director)
fabio@coffeenauts.com
+55 11 97145 1810

-  facebook.com/coffeenauts
-  instagram.com/teamcoffeenauts
-  linkedin.com/company/coffeenauts
-  twitter.com/teamcoffeenauts



GHOSTLESS

Coffeenauts' upcoming original IP and winner of the grand prize of 'Most Promising Game' at Ventana Sur 2023. Ghostless is a hybrid 2D/3D metroidvania/colony sim blend of Terminator and Kingdom: New Lands where a hero must lead the human uprising during the AI apocalypse by exploring, recruiting survivors, collecting resources, crafting new technologies, defeating bosses, building and defending a guerilla resistance base against machines while having to distinguish between humans and disguised android infiltrators through deep existential dialogue trees inspired by Blade Runner's 'Voight-Kampff' tests.

Genres: Sci-fi, Metroidvania, Shooter, Base-building, Crafting, Retro Graphics, Post-apocalyptic, Sidescroller

Platforms: PC, consoles

Game Release Date: TBA

Press Kit: [www.drive.google.com/drive/](https://www.drive.google.com/drive/folders/1qBMoGGHz9mlaa0wDDbOj_RKkWPhZcxNu)

[folders/1qBMoGGHz9mlaa0wDDbOj_RKkWPhZcxNu](https://www.drive.google.com/drive/folders/1qBMoGGHz9mlaa0wDDbOj_RKkWPhZcxNu)



SPACELINES FROM THE FAR OUT

GCA 2019's 'Best Casual Game' and 'Most Promising IP', and BIG Festival 2019's 'People's Choice Award' and 'Best Game' nominee. Run your own 60s-inspired space-age alien airlines in this randomly-generated chaotic 1-to-4-player local and online co-op game!

Genres: Roguelite, co-op, online multiplayer, sci-fi, retrofuturistic, party game

Platforms: Steam, Xbox One, Xbox Series X | S, Microsoft Store

Game Release Date: 06/2022

Press Kit: www.coffeenauts.com/playspacelines-presskit

Site: www.coffeenauts.com/spacelines

www.facebook.com/PlaySpacelines

www.twitter.com/PlaySpacelines

www.instagram.com/playspacelines

www.discord.com/invite/playspacelines






CYAN HEART STUDIO

www.cyanheartstudio.com

Cyan Heart Studio: Your Creative Partner for Exceptional Art Outsourcing! Based in Brazil with a global reach, Cyan Heart Studio is a leading outsourcing studio specialized in delivering top-tier 3D, 2D, and tech art services. Our expert team offers a complete range of services, from concept development to the realization of complex projects, all with a focus on providing high-quality art and outsourcing solutions. With a proven track record, we take pride in our work and have contributed to the success of major companies such as Microsoft, Riot Forge, Digital Sun and many more. Our dedication to excellence and passion for what we do ensure that we deliver outstanding results. At Cyan Heart Studio, we understand that every project is unique. We tailor our services to meet your specific needs, ensuring a personalized and collaborative approach. Whether you require stunning character designs, immersive environments, or captivating visual effects, our team has the expertise to bring your vision to life. We believe in the power of dreams, and our mission is to transform your dreams into reality. Let Cyan Heart Studio be your creative partner on this exciting journey. You dream and we build!

Contact

Caio Filizola (CEO)
caiofilizola@cyanheartstudio.com
+55 81 99797 6357

-  www.instagram.com/cyanheartstudio
-  www.linkedin.com/company/cyan-heart-studio
-  www.artstation.com/cyanheartstudio



ART OUTSOURCING

At our studio, we offer a wide range of services to meet your game art needs. From 3D environments to concept art and animations, our talented team is capable of delivering exceptional results. We bring a great experience from working on a diverse portfolio of projects, including big titles and casual mobile games. Our client list includes renowned companies such as Riot Forge, Microsoft, Hysteria!, Curve Games, and many others!



DIGITAL SYNOPSIS




www.digitalsynopsis.com.br

Digital Synopsis was born in 2014 when for us game production seemed tangible, but hardly real. In a bet on our abilities, we left our jobs to work in the games area. Since then we have been creating projects, participating in several Game Jams and developing applications and software, accumulating experiences and new learnings. We are a concise and well-integrated team, making the design, development, internal communication fluid, resulting in a quality final product. We aim to plant our flag in PC gaming territory and eventually expand our borders to current platforms, always aiming to have fun for fun! We believe that well-organized processes, defined deadlines and properly assigned activities naturally lead to a successful product.

Contact

Guilherme Lourenço Silva (Developer)
guilherme.lourenco@digitalsynopsis.com.br
+55 12 99136 8436

Pedro Santos de Miranda (Artist)
pedro.miranda@digitalsynopsis.com.br
+55 12 99194 6774

-  www.facebook.com/DigitalSynopsis
-  www.instagram.com/digitalsynopsis
-  www.linkedin.com/company/digital-synopsis
-  www.twitter.com/DigitalSynopsis



MOVIE NIGHTMARE

Movie Nightmare is a cooperative multiplayer game where up to four players control classic horror movie monsters to scare and hunt actors on a movie set. Each monster has unique abilities, strengths and weaknesses, requiring teamwork to outsmart actors. Despite its cute and funny appearance, it uses horror movie tropes to offer funny horror movie moments. Unlockables and classic horror movie inspirations provide hours of entertainment for fans of the genre.

Genres: Action, Couch, Co-op
Platforms: PC
Game Release Date: 12/2024

Press Kit: www.drive.google.com/drive/folders/1HFW0KJQueV6xUN6cb4FDNgq5E24v4X61?usp=share_link



DIORAMA


DIORAMA DIGITAL

www.dioramadigital.com


Diorama is an external development company operating in Recife/Brazil since 2015, with 13+ years of industry background going from indies to AAA titles. Our focus is on generating incredible experiences for the players and solutions right on time for our clients and partners. Our studio provides a talented team where we combine experience and youth, and the result of this work are projects of great prominence in the global scenario, such as Borderlands 3, Predator Hunting Grounds, Overwatch, Just Cause 4, Breach, Override Mech City Brawl, Project Wingman, among other amazing productions. We are also pleased to be partners with great companies such as Volta Studio, Illfonic, Humble Games, Gearbox, Storm 8, and more. We're looking for work-for-hire opportunities besides getting to know passionate developers and publishers who pursue high-quality and creative solutions within 3D, 2D, conceptual art, animation, development, co-development, and design.

Contact

Danielle Ferreira (Business Development)
danielle.ferreira@dioramadigital.com
+55 81 98818 4578

 facebook.com/dioramadigital

 instagram.com/dioramadigital

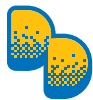
 br.linkedin.com/company/diorama-digital

 twitter.com/DioramaDigital



3D, 2D, CONCEPTUAL ART, ANIMATION, DEVELOPMENT, CO- DEVELOPMENT, AND DESIGN

Solutions within 3D, 2D, conceptual art, animation, development, co-development, and design.



DOUBLE DASH
STUDIOS

DOUBLE DASH STUDIOS

www.doubledashstudios.com



Double Dash Studios is a company with big dreams. We believe that everyone deserves to get involved and feel connected with something that brings you good memories. Something to make you smile, relax. Something able to stir emotion and incite reflections. In recent years we've worked with franchises such as Ben 10 and Tom & Jerry for Cartoon Network, as well as our own original games, such as "Sky Rocket", featured at Nintendo's Indie World in 2020, and "Jorel's Brother and The Most Important Game of Galaxy", a game released in 2023 from one of the biggest animation franchises in Latin America, which received awards for best IP game at the BIG Festival 2023. We are currently developing our next game, "Shadow of Chroma Tower", a game in the new popular genre: Extraction. We have already received seed investment for the game and are now looking for investors and publishers to help us evolve and scale the project.

Contacts

Jandê Saavedra Farias

(Creative Director & Founder)
jande@doubledashstudios.com
+55 21 99379 1797

Julia Dalcin (Marketing Strategist)
julia.dalcin@doubledashstudios.com
+81 70 2793 6012

-  facebook.com/doubledashstu
-  instagram.com/doubledashstu
-  linkedin.com/company/doubledashstudios
-  twitter.com/doubledashstu
-  tiktok.com/@doubledashstu



SHADOWS OF CHROMA TOWER

Will you escape with gold and power... Or fall to the Shadows of Chroma Tower? Fight your way through the dark and menacingly colorful chambers of Chroma Tower while defeating enemies and other players, collecting loot, upgrading your equipment and looking for a way out. Shadows of Chroma Tower is an innovative PvPvE dungeon crawler with easy-to-pick-up controls and features and highly stylized graphics, bringing a breath of fresh air to the rising new genre of Extraction Looters

Genres: Extraction Looter, PvPvE First-Person

Platforms: PC

Game Release Date: 10/2024



DRUID CREATIVE

www.druidcreative.gg




Druid is a creative gaming company. Our aim is to connect brands, influencers, publishers and gamers through creative marketing ideas, helping transform gamers in consumers and brands in players in this new and booming scene.

MARKETING, MEDIA BUYING, INFLUENCER MARKETING

DRUID is a one stop shop creative and marketing services. We create new connections between consumers and brands, games, and influencers. As a full-service agency with a 360° approach we connect all marketing touchpoints to deliver the most cohesive solutions. Druid works with the world's biggest publishers and some of Brazil's biggest brands, through creative campaigns, influencer management, PR, metaverse activation, live events, film and broadcast production, publishing, localization and much more.

Contact

Bernardo Mendes (Chief Gaming Officer)
bernardo@druidcreative.gg
+55 11 95161 7668

-  www.instagram.com/druidcreativegaming
-  www.linkedin.com/company/druidcreativegg
-  www.twitter.com/CreativeDruid



DX GAMEWORKS

www.dxgameworks.com

We are DX Gameworks, here your game is our dream! We are a Brazilian company. Our team is made up of passionate people that love games, tech and are highly capable of creating, developing and publishing successful games.

Contacts

João Menezes (Publisher Producer)
joao.menezes@dxgameworks.com
+55 1 97426-4122

André Freitas (CEO)
andre@dxgameworks.com

 www.instagram.com/dxgameworks

 www.linkedin.com/company/dx-gameworks

 www.twitter.com/DXGameworks



RUFF GHANOR

Ruff Ghanor is a Deckbuilder game with Roguelite elements, where each collected card represents a crucial action in your journey. Build the perfect deck, strategize, and create powerful synergies as you progress to face your destiny.

Genres: Roguelike deckbuilder

Platforms: Steam, nintendo switch, PS4, XBOX, MS

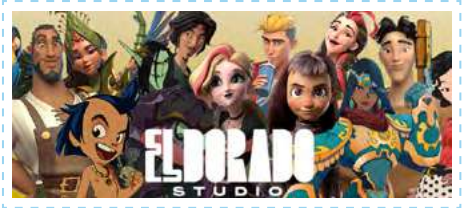
Game Release Date: 22/02/2024



ELDORADO STUDIO

www.eldorado.studio

We are a studio build by artists to make visually appealing art. At Eldorado, we specialize in creating stunning and unique stylized character art. Over the past three years, we have successfully delivered more than 70 hero characters for games, feature animations, virtual productions, and real-time rendering projects for major game studios in China, as well as leading animation studios in the USA.



CHARACTER ART SERVICES


Do you want to create unforgettable characters that will captivate your players? At Eldorado, we offer a range of services, from character design and sketch variations to model sheets and final design, as well as 3D modeling with great control of shapes, final 3D or 2D animation, and key art for your marketing campaigns and splash screens. Check out our deck for a few samples of our work and schedule a consultation to discuss your project in more detail.

Site: www.app.pandadoc.com/document/dd8083787a406853a7a496c2ca576cb2fc8af7bc

Contact

Eiti Sato (Founder)
hello@eldorado.studio
+55 11 97573 4216

 www.instagram.com/eldorado.animation

 www.linkedin.com/company/eldoradostudios



**ELECTRIC
MONKEYS**

ELECTRIC MONKEYS





www.electricmonkeys.games

Electric Monkeys is the game studio. We are passionate about turning ideas into fun and exciting games. We love our work and this allows us to deliver a unique shape to each project. Our main objective is to offer complete and innovative experiences. We always aim for quality in the games we create. Here we highly value respect, transparency, responsibility and the ethics applied in each step during the process of creation, as well as commitment and innovation in each project.

Contacts

Carla Cilene (Business Development Director)
carla.cilene@electricmonkeys.games
+55 11 97130-1179

Hugo Campos (Creative Director)
hugo.campos@electricmonkeys.games
+55 11 99781-1510

 www.facebook.com/electricmonkeysstudio
 www.instagram.com/monkeyselectric
 www.linkedin.com/company/electricmonkeys
 www.twitter.com/monkeyselectric



HIRED 2 DIE

Hired 2 Die is a cooperative horror game that has as its central dialogue the essence of work in modern society. Alone or with a friend, accept a job from a mysterious company. Use security systems and CCTV cameras to survive. Decypher complex systems to hunt creatures.

Genres: Horror

Platforms: Steam

Game Release Date: second semester 2024

Press Kit: *Press-kit - Google Drive*

Hired 2 Die no Steam (steampowered.com)

Discord



WHEN THE LIGHT DIES

Day 61 Hunger consumed the weaker members of my crew. Then the cold took the strong. Now those, things... that lurk out there... out in the darkness... come for me. My supplies are diminished. The lamp oil is running low. But I have bullets. So many bullets. A bullet for every beast that now stalks me beyond the reach of the lantern's flame!

Genres: Action

Platforms: Steam

Game Release Date: early access

When the Light Dies no Steam (steampowered.com)








EPOPEIA GAMES

www.epopeiagames.com

We are a Brazilian company with more than 14 years of experience in the PC and Console games market, and we have become a game publisher in Latin America.

Contact

Ivan Sendin (CEO)
ivan@epopeiagames.com
+55 51 99847-0309

-  www.facebook.com/epopeiagames
-  www.instagram.com/epopeiagames
-  www.linkedin.com/company/epopeiagames
-  www.x.com/epopeiagames?mx=2
-  www.linktr.ee/epopeia.games

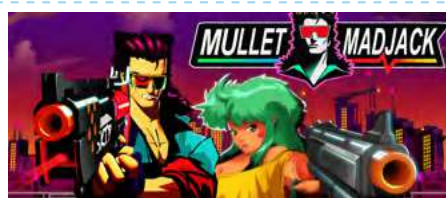


GAUCHO AND THE GRASSLAND

Gaicho and the Grassland is a farm game where you breed animals, collect and craft items to complete quests and expand your farm, customize your avatars and pets, and build houses for NPCs, while exploring the world and solving mysteries of all sorts.

Genres: Farming Sim
Platforms: PC and Consoles
Game Release Date: q42024

Press Kit: Marketing - 4. Gaicho and the Grassland - Todos os Documentos (sharepoint.com)
www.discord.gg/JhYpfbQahJ



MULLET MADJACK

MULLET MADJACK is a single-player fast-paced FPS that brings you directly inside a CLASSIC ANIME. Power up your character and reach the last floor; Beat your best time or try again. Haste makes waste... OF YOUR ENEMIES!

Genres: Shooter
Platforms: PC and Consoles
Game Release Date: 05/2024

Press Kit: Marketing - 3. Mullet MadJack - Todos os Documentos (sharepoint.com)
www.facebook.com/@hammer95studios
www.x.com/hammer95studios
www.instagram.com/hammer95studios
www.discord.gg/we5mJ1P7hF



EPRA GAMES

www.epragames.com


Epra Games is a Brazilian company, with 3 years of existence, that makes digital games with a focus on entertainment and experience-based knowledge, for mobile devices on Android and iOS platforms. My partner Edson Piaggio and I created this company to make digital mobile games. Our initial goal was to make a lot of games so we could quickly learn how to develop and make different styles of games. We started hiring our team in 2021. We created our own method of Planning, Execution and Result in game development and this led us to make a vertical slice in just 25 days. Our initial focus was to work with Publishers, which we did in 2022, we signed contracts and produced prototypes with Moonee, CrayLabs, 4thebalance, SayGames. When creating the company, we positioned it to produce entertainment games and games applied to business and we have. Our current focus is on producing our entertainment games and Games Applied to Business.


Contacts


Roberval de Jesus Araujo (CEO Co-Founder)
roberval.araujo@epragames.com
55 71 99940-9813

Henrique Jeske (Business Development)
henrique.jeske@epragamaes.com
+55 53 99187-7995

 www.facebook.com/Epragames

 www.instagram.com/epragames

 www.twitter.com/EpraGames

 www.linkedin.com/company/epra-games



GHOST HUNTER

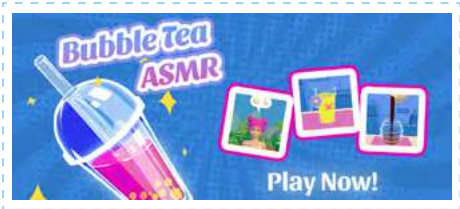
Ghost Hunter is a casual game about hunting ghosts and improving your character. Defeat bosses, complete quests, hunt stronger ghosts and play minigames to become the real Ghost Hunter.

Genres: Arcade

Platforms: Mobile/ PC

Game Release Date: 06/2023 (Mobile) | 11/2024 (PC)

Press Kit: [Press Kit - Google Drive](#)



BUBBLE TEA

In Bubble Tea, the player must choose the correct flavors and ingredients to assemble the juice (bubble tea) requested by the customer. Paying attention to the ingredients requested by the customer to assemble the correct drink while making decisions and interacting with the drink at all stages of preparation.

Genres: Casual

Platforms: Mobile

Game Release Date: 01/2023

Press Kit: [Press Kit - Google Drive](#)



ETER GAMES

www.etergames.com.br

Eter Games is an indie game developer from São Paulo, Brazil, with over 10 years of experience in digital content production. We create immersive and unique games, combining storytelling, world-building, and gameplay mechanics. With captivating art design, our passion for games and commitment to innovation set us apart in the industry.

Contact

Bruno Cricenti (CEO)
bruno@estudioeter.com.br
+55 11 98343-2281

- www.facebook.com/etergamesbr
- www.instagram.com/ETERGAMES
- www.twitter.com/eter_games
- www.linkedin.com/in/bruno-cricenti-568258/



CUCA: SHARP BITE

Cuca has bewitched the Guardians of the forest, turning the animals aggressive. Guide Gracinda, a fearless dog, through a rescue adventure. Explore, avoid the enchanted animals, overcome obstacles, recover lost objects, and free the Guardians to restore balance in the enchanted Paradise.

Genres: Adventure, action, exploration, arcade, dog, fantasy, indie, mythology

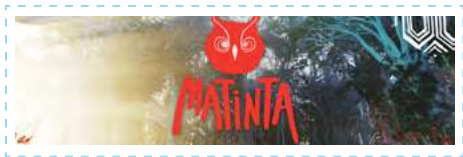
Platforms: Steam

Game Release Date: 10/2024

Press Kit: [PRESS KIT | CUCA SHARP BITE OFFICIAL](#)

www.store.steampowered.com/app/2822460/

www.discord.com/invite/terJmTGC



MATINTA

"Matinta" emerges as a captivating third-person adventure set in the stunning landscapes of Brazil. Take charge of Gracinda, the heroic dog, embarking on a mission to restore harmony and free forest entities from Matinta's curse. Explore enchanting scenarios, each inspired by the breathtaking Brazilian landscapes and featuring folklore entities in need of healing. Engage with the vibrant Brazilian flora and fauna, searching for enchanted altars, hidden artifacts, and experiencing a journey through nature. With exhilarating gameplay, original art, and an immersive soundtrack, Matinta offers an experience that captivates players of all ages, combining enjoyment with the experience of traveling through exotic nature.

Genres: Adventure, exploration, action, walking simulator, third person, dog, puzzle, mythology, mystery

Platforms: Steam

Game Release Date: 11/2024

Press Kit: [PRESS KIT | MATINTA OFFICIAL](#)

www.store.steampowered.com/app/2396250/

www.discord.com/invite/terJmTGC



EVO GAME STUDIO

www.evogamestudio.net

Evo Game Studio LTDA game development company dedicated to creating amazing and engaging experiences for players all over the world. We are a dedicated team of game professionals who are driven by innovation, creativity, and excellence in all that we do. Our passionate community is proud to be a part of this industry and is excited to share our projects. Based in the Brazilian capitals of Natal and São Paulo, our teams work on both original and third-party projects, collaborating with partners to bring their visions to life. Join us on this exciting journey and experience the thrill of playing truly unique games!

Contacts

Fernando de Miranda Heltai (BizDev)
fernando.heltai@evogamestudio.com
+55 84 99903 9285

Kiev Martins (Producer)
kiev.martins@evogamestudio.com
+55 84 99902 0772



DRAGON KHAN

Platforms: Steam/PS and Xbox Game Release

Date: 06/2026



EXTRAORDINARY GAMES STUDIO

www.extraordinarygames.fun

We are Extraordinary Games Studio, an independent Brazilian studio formed by enthusiasts of geek culture. We dedicate all our passion and energy to one intellectual property (IP) at a time! Our commitment is to create games with inclusive, diverse, and authentic content.

We are currently in the development of the game series *Midnight Dreams*, where all stories unfold in the minds of children who present some neurodivergent disorder. The first game is titled *Case Felipe*, followed by *Case Nina* and *Case Sofia*.

Not only do we aspire to create engaging games, but we also collaborate with partners to expand the *Midnight Dreams* series into other media, such as books and comics, to vividly portray the characters, their conflicts, and triumphs!

We draw inspiration from various sources, not only in games but also in cinema, TV series, books, music, and other expressions of pop culture. We believe that games represent a powerful way to tell stories, and that everyone deserves to be extraordinary!

Contacts

Klaus Maximilian Piccagli Braz (CEO)
klaus@extraordinarygames.fun
+55 19 99100 4328

Rafael Macario (Localization and communication)
info@extraordinarygames.com
+55 11 99569 7896

 [instagram.com/midnightdreams.game](https://www.instagram.com/midnightdreams.game)

 [linkedin.com/company/extraordinarygames](https://www.linkedin.com/company/extraordinarygames)

 [youtube.com/@MidnightDreams_Game](https://www.youtube.com/@MidnightDreams_Game)



MIDNIGHT DREAMS

In *Midnight Dreams*, players embark on a mysterious journey inside Felipe's mind, a boy with a unique perspective of the world around him. Trapped in a dark nightmare within a space station on the brink of destruction, Felipe faces the unknown and his deepest fears as he uncovers hidden secrets and fights for freedom. With intriguing settings, an immersive narrative, and challenging puzzles, players are taken on an intense experience of self-discovery, overcoming obstacles, and unraveling mysteries. Immerse yourself in a disturbing experiment where the search for truth, freedom, and forgiveness intertwine, transcending the limits of dreams and imagination.

Genres: Adventure, Exploration and Psychological Horror

Platforms: PC, Xbox and Playstation

Game Release Date: 06/2015

Press Kit: www.extraordinarygames.fun/midia-kit
www.discord.gg/msUUFj4N





FANATEE

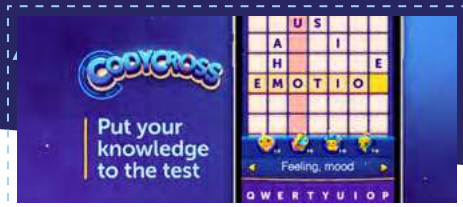
www.fanatee.com

Fanatee is a company with Brazilian roots, focused on the development and distribution of mobile games globally. The company is responsible for creating games that are global references in their segment, such as CodyCross and Stop, being one of the top 3 largest mobile publishers in the word game segment. CodyCross is also the largest crossword puzzle game in the world. Fanatee believes that the technology market is constantly changing, and we work to always stay one step ahead. Our goal is to make Fanatee a world leader in entertainment, and we believe that our talent, values, and hardworking nature will take us there!

Contact

Cesar Mufarej (Co-founder)
cesar@fanatee.com
+55 11 98121-6760

 facebook.com/FanateeGames
 instagram.com/fanatee_games
 linkedin.com/company/fanatee



CODYCROSS

Hundreds of crossword puzzles available at your fingertips! Exercise your brain with this one-of-a-kind crossword experience.

Genres: Crossword puzzles, word games

Platforms: Mobile

Game Release Date: 01/2017

Website: www.fanatee.com/games/codycross-pt

Press Kit: [CodyCross - Google Drive](https://drive.google.com)

www.facebook.com/codycrossgame

www.twitter.com/codycrossgame

www.instagram.com/codycrossgame



ARENA OF DREAMS

Arena of Dreams is a Party Royale, a mini-game multiplayer game in the world of Dreams. In this whimsical twist, amidst the chaotic races and challenges, players encounter quirky action and brain challenges. Picture these little characters racing through obstacles and then suddenly facing a quick trivia puzzle. It's a hilarious mix of action and brainpower, set in a fantastic world without boundaries for creativity!

Genres: Party Royale

Platforms: Mobile (Android iOS) and PC

Game Release Date: Available in some territories

Press Kit: [www.drive.google.com/drive/](https://drive.google.com)

[folders/1jXW4FHroGirGo4Tvw0ZAFqEnxjZUWVek](https://drive.google.com/drive/folders/1jXW4FHroGirGo4Tvw0ZAFqEnxjZUWVek)

www.facebook.com/profile.php?id=100092154770946

www.instagram.com/arenaofdreamsen

www.discord.gg/p8JSJkkkQz



FIRA SOFT

www.firasoft.com

Fira Soft is a Game and App Development Studio with extensive experience in developing highly customized experiences on demand. With the experience and resources we obtain from our contract work, we develop our own games, like Move-it! The Game of Charades and Kriophobia. We had the opportunity to develop Advergames for major companies and public sector in Brazil, such as the Public Prosecutor's Office National Council. Since then, we've met the demands of several companies and clients, we've developed awarded serious games and apps, Augmented Reality games and Virtual Reality medical applications, all carefully planned according to our clients needs. Now, Fira Soft qualifies to reach new heights, aiming to also be one of the most important developer of independent games. From the experience and revenue gained from developing games for hire, we are currently developing our most ambitious project, Kriophobia.

Contacts

Eduardo Freire (Executive Manager)
eduardo@firasoft.com
+55 61 99997 5300

Alexandre Haru (Game Marketeer)
contato@firasoft.com
+55 61 3032-3306

- facebook.com/FiraSoftBr
- instagram.com/firasoftbr
- linkedin.com/company/fira-soft
- twitter.com/firasoft
- discord.gg/xkfX2zMtch



KRIOPHOBIA

Kriophobia is a survival horror in third person. The game tells the story of Anna, a lonesome geophysicist who finds herself trapped in a mysterious island in Russia, where the cold is deadly. As she struggles for survival against things beyond her comprehension, her past secrets are revealed. Little does Anna know that the island conceals a disturbing past under the snow, and to make sense of it all, she must face buried memories and confront her innermost fears.

Genres: Survival Horror

Platforms: PC / Playstation

Game Release Date: 2023

Press Kit: www.firasoft.com/presskit/sheet.php?p=kriophobia



SERVICE ON-DEMAND, CO-DEVELOPMENT AND FULL DEVELOPMENT

Fira Soft provides full third-party game development and on-demand game co-development. We have a work methodology that involves the client in the development process, providing access to documentation and space for feedback. Our team is multidisciplinary, enabling high-level productions from start to finish, or just specific parts, according to the client's needs. We develop games for mobiles, computers and consoles. Our vast experience guarantees the delivery of unique and excellent games.

Portfólio: www.firasoft.com/portfolio/ciees_journey

OUTSOURCING, CO-DEVELOPMENT, FULL DEVELOPMENT



FLUTU MUSIC

www.flutumusic.com

Flutu Game Audio is a game audio studio known for delivering music and sound effects that enhance storytelling and player immersion. Under the leadership of Victor Hime, our team of dedicated specialists combines deep technical expertise with a passion for music and technology.





GAME AUDIO

Flutu Game Audio, under the helm of Victor Hime, offers specialized game audio services, including original music composition, sound effects design, and implementation

Contact

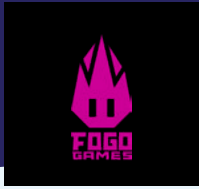
Victor Hime (Audio Director)
victorhime@flutumusic.com
+55 11 97092 1107

 www.facebook.com/flutumusic

 www.instagram.com/flutumusic

 www.linkedin.com/company/flutu

 www.twitter.com/FlutuMusic



FOGO GAMES


www.fogogames.com.br

We are an indie game studio that develops games that carry striking traits of Brazilian culture in their narratives, music and characters.


Contacts


Fabio Pacheco (CEO and Creative Director)
fabio@fogogames.com.br
+55 11 95463 6098

Dany Lima (Game Producer)
dany@fogogames.com.br
+55 11 98103 7655

 www.instagram.com/fogogames

 www.linkedin.com/in/fogo-games-008701278

 www.twitter.com/GamesFogo

 www.discord.gg/exN5WDUWs



GHETTO ZOMBIES

The outskirts are humanity's last stronghold against the zombies! Join the Ghetto Z squad in this action-packed and humorous pixel art shooting game. Uncover the secrets of the zombie apocalypse, and never falter in this battle for mankind's Future!

Genres: Shooter , Pixel Art, Action

Platforms: PC, Xbox

Game Release Date: Q4/2024

Press Kit: www.drive.google.com/drive/folders/1mdfp2R8wJ1kxXQR7NOzDeQj-qK16uUdn?usp=drive_link



SUPERKID STREET SOCCER

"Superkid Street Soccer" is a street football game with superpowered mechanics, where you play as a child in thrilling matches on the courts. Inspired by the experiences of many children who play football in the streets and combining references from games like "Super Mario Strikers" and "Captain Tsubasa," Superkid brings back the nostalgia of childhood football, combined with the fantasy provided by games.

Genres: E-sports

Platforms: PC

Press Kit: www.drive.google.com/drive/folders/162JU-hoAWLMUZLGV1wD-jc3vVb0uyTG3?usp=drive_link



GALACTONAUTAS

GALACTONAUTAS

www.galactonautas.com

Galactonautas is an independent game studio working remotely, however based in São Paulo, Brazil. We are specialized in creating amazing interactive experiences! The studio was founded in 2022 by people who love to play and develop games! Mesmerized by this fantastic universe, we now create part of it. Our name says a lot about us: We are Galactonautas! Navigators of the cosmos full of energy, aspiring to overcome any limits. We are motivated to explore, discover and create brand new worlds with each and every project.



BRUCE'S GYM

Bruce's Gym is a mobile Tycoon game with idle elements themed around the world of fitness centers! The player takes on the role of a neighborhood gym manager and must turn it into the new lifter's Mecca! Comical, casual, and lighthearted, Bruce's Gym is a game full of Brazilian elements and references, but muscle heads from around the world can enjoy it! (Under development)

Genres: Tycoon

Platforms: Mobile

Press Kit: https://docs.google.com/document/d/1su_JgvLicXihdNjhBUQTgKA37dqX3xZp/edit?usp=share_link&ouid=115598466872237750618&rtpof=true&sd=true

Contacts

Daniel Teixeira Prieto (Director and Co-Founder)
daniel@galactonautas.com
+55 11 99730 8386

Gildineia Vieira Guimarães
(Chief Programmer and Co-Founder)
gildineia@galactonautas.com
+55 11 95294 9493

 www.instagram.com/galactonautas

 www.linkedin.com/company/galactonautas

 www.twitter.com/Galactonautas

 www.tiktok.com/@galactonautas

GAMES DEV HUB


www.gamejamplus.com

Games Dev Hub operates in the production of shows, festivals of cultural audiovisual productions of games under the GameJamPlus brand, being the largest competitive game development festival in the world. The proponent is a national company, from Rio de Janeiro, with Brazilian professionals participating in (inter)national activities. Currently more than 77 cities in 44 countries on 5 continents participate in the GameJamPlus initiative. Over these 8 years, the company producing the GameJamPlus Festival attracted more than 8,000 participants, encouraged the creation of more than 1,600 new game projects and offered more than 2,000 artistic and technical training courses in the area of game development and business activities. Incubation and the Warm Up event. The company also curates and organizes activities at other events, such as Rock in Rio, Brasília Game Festival, Hacking.rio and Innova Summit.


Contacts

Juliana Brito (CEO)
julianabrito@indiehero.io
+55 21 99988 2458

Lugh Mattar (Head of Communications)
support@gamejamplus.com
+ 55 21 99920 2107

 facebook.com/gamejamplus

 instagram.com/gamejamplus

 linkedin.com/gamejamplus

 twitter.com/gamejamplus

 linktr.ee/gamejamplus

GAME JAM+

GAMEJAMPLUS

The GameJamPlus brand is the largest competitive game development festival in the world. The festival takes place in more than 77 cities in 44 countries on 5 continents. Over these 8 years, the initiative has had more than 8,000 participants, stimulated the creation of more than 1,600 new game projects and offered more than 2 thousand artistic and technicians in the area of game and business development in Incubation activities and the Warm Up event. GameJamPlus also acts as a curation and activity organization service at other events, such as Rock in Rio, Brasília Game Festival, Hacking.rio and Innova Summit.

Site: www.gamejamplus.com
www.instagram.com/gamejamplus



INDIE HERO

Indie Hero aims to facilitate the path of independent developers in the great mission of making a living working with games! We work mainly in coordination and establishing direct connections between developers, investors and large companies.

Site: www.indiehero.io
www.instagram.com/indiehero.io

GAMESCOM LATAM | BIG FESTIVAL

www.gamescom.com.br


The gamescom latam is the combination of gamescom, the largest games event in the world, with the BIG Festival, the largest games festival in Latin America. The gamescom latam will take place from June 26 to 30, 2024, at São Paulo Expo. At gamescom latam, visitors will find the best games and most up-to-date trends in the world of games. The biggest companies in the gaming industry gather to make special announcements, launch their new projects, make their most famous titles available for the public to play and much more! In addition to the event for consumers, which also features a meet & greet with creators, talks, cosplays, board games and eSports tournaments, gamescom latam also offers a business area for industry professionals and the BIG Festival, the main competition of independent games in Latin America, all available for you to test.

Contact

Gustavo Steinberg (CEO)
gustavo@gamescom.com.br
+55 11 98264 3836

 facebook.com/gamescomlatam

 instagram.com/gamescomlatam

 linkedin.com/company/gamescomlatam

 twitter.com/gamescomlatam

 youtube.com/@latamgamescom



- More than 70 new games released in the event, including titles by Atari, Humble, Devolver, Roblox, Soedesco and others
- 63 publishers showing games at the event, including Nintendo, Xbox, Square Enix, Ubisoft
- 118 publishers at the B2B area
- We host one of the biggest indie games competitions, with more than 650 submissions and more than 100 games selected from around the world
- Prospect of US\$ 150 million generated at the business area in 2023
- More than 240 foreign investors and buyers and more than 700 companies in total
- Wide national and international media coverage: + 300 million reached in 2023
- More than 50K visitors onsite and more than 3 million online
- Above all, BIG Festival is one of the coolest events in the gaming industry, ask anyone who has been here!



GAZEUS GAMES

www.gazeus.com/en

Gazeus Games is the largest casual and social games developer in Brazil. We make amazing games and, through them, we aim to create real bonds between people. And we wouldn't make the best games if we didn't have the best team and years of history and tradition. We work hard and we play hard

Contact

Marcelo Meyer (CEO)
marcelo.meyer@gazeus.com
+55 21 98835 1355



facebook.com/Gazeus



instagram.com/gazeusgames



linkedin.com/company/gazeus/mycompany



DOMINOES BATTLE

Dominoes Battle is a new version of the classic board game also called Dominos, Domino, Bones, or Dominó! Dominoes Battle is a game that players can enjoy both online or offline. They can play against AI, friends, or random people in 1v1 or 2v2 matches of dominoes, centered around 3 classic rule sets or a quick single round turbo mode.

Genres: board game; tile-based game

Platforms: Mobile (iOS, Android)

Game Release Date: 05/2021

www.facebook.com/DomitoDominoesBot/?locale=pt_BR

www.instagram.com/dominoesbattle



GHOSTJACK





www.ghostjackgames.com

GhostJack Animation and Games Studio was created under the confluence of some of the best script writers, artists, coders and game designers in the biz. Born promoting IPs as comics, pre production artwork and promotional material, GhostJack expanded as a transmedia development studio. If you need someone to develop your game, animation and a lot in between, you need it to be exactly as you dreamed, on the quality you've come to expect from the best development studios around the world. Our studio might be the right place for your IP!

Contacts

Alexandre Pikelhaizen (Business Developer)
alex@ghostjack.us
+19544713715

Cristiano Seixas (Head of Operations/Creative)
cristiano@ghostjack.us
+55 31 3224-0040

-  www.facebook.com/ghostjack
-  www.instagram.com/ghostjackent
-  www.linkedin.com/company/988711
-  www.x.com/GhostJack_Ent



CALANGO THE LIZARD GIRL

"Calango: Tales of the Lizard Girl" is a turn-based tactical strategy survival game. The story takes place on a post-apocalyptic world where survivors must use every available resource to get by. You'll form a party of survivors, each with its own character flaws and special abilities, and the decisions you make throughout the game has consequences for them, your enemies and for you too. Your decisions and your will to survive will determine your outcome. With multiple different endings, "Calango: Tales of the Lizard Girl" is designed to be played many times and enjoyed in many different ways.

Genres: Turn-based tactical strategy survival game

Platforms: PC

Game Release Date: 12/2025

Press Kit: [GhostJack_BigGames_Pitch_Calango.pdf](#) - Google Drive

Website: www.ghostjackgames.com/games/calango
www.facebook.com/calangoquadrinhos
www.discord.gg/YK4uaKzW

TRANSMEDIA

IP development, artwork, pre production

Portfolio: [GhostJack_Portfolio_Mobile-ScrollVersion.pdf](#) - Google Drive



GIXER ENTERTAINMENT

www.Gixer.com.br

Gixer Entertainment is an internationally awarded company that focuses on creating the best Intellectual Properties for the family-friendly entertainment industry. Specialized in Game Development (B2B and B2C), Animated Films, Comic Books, and Licensing. Creators of Changer Seven, Guns Arcade: City Crisis VR, Toy Sports, and Minifut.



CHANGER SEVEN

Changer Seven is a fast-paced 3D third person action adventure game, where the player takes control of the titular Changers a group of super powered teenagers in a world where people are becoming monsters, the player must hack and slash through hordes of enemies with an tag team/assist based combat system.

Genres: Action, Adventure, 3D Hack-and-Slash

Platforms: Steam, Epic Game Store, PlayStation 5

Game Release Date: TBA

Website: www.Gixer.com.br/ChangerSeven

Contacts

Juno Cecilio (CEO)

juno@gixer.com.br

+55 11 98126-1098

Renato Siqueira (Marketing)

renato@penpas.com.br

+55 11 98588-4501

 www.facebook.com/GixerGames

 www.instagram.com/GixerEntertainment

 www.linkedin.com/company/Gixer



GO GAMERS

www.gogamers.gg

Go Gamers is a consultancy specialized in business solutions in the games market, uniting industry experts, professionals and academics. In addition to disseminating knowledge, we provide services in various categories such as strategic consultancy, gamification, game marketing and research.


Contact

Carlos Eduardo da Silva (CEO)
carlos.silva@gogamers.gg
+55 13 99715-5900

 www.facebook.com/gogamersgg

 www.instagram.com/gogamersgg

 www.linkedin.com/company/gogamersgg

 www.x.com/GoGamersGG



PESQUISA GAME BRASIL

The PGB publishes a Latin American edition every year, which analyzes their behavior of gamers' consumption in other countries, such as: Argentina, Chile, Colombia, and Mexico. In this report, the same methodological and audience format is used to maintain consistency and coherence in the final data collection. The published panels show consuming profile data, platforms, consuming habits, and more.

Website: www.pesquisagamebrasil.com.br

Indiestudio
HAMMER95

HAMMER95 STUDIOS

www.hammer95.com

Hammer95 is a indie studio of 3 artists that brings the nostalgia of a golden era in arcade games.



MULLET MAD JACK

It's the 90's..... 2090. Mullet madjack is a single-player superfast FPS where you are inside an OLD-SCHOOL BADASS ANIME from the 90's. Power-up your character until you reach the last floor. Make your best time or try again. HASTE MAKES WASTE... OF YOUR ENEMIES!!!

Genres: Action FPS

Platforms: PC and consoles


Game Release Date: TBA

Press Kit: www.drive.google.com/drive/folders/1Awwc2T5GQka3Ffm2dRxW7FjP1Gb8DjEh

Contact

Alessandro Martinello (Director)
sandro.martinello@gmail.com
+55 51 99575 6706

 www.facebook.com/Hammer95studios

 www.instagram.com/hammer95studios

 www.twitter.com/hammer95studios



HERMIT CRAB GAME STUDIO

www.hermitcrabstudio.com

Hermit Crab Game Studio started its journey designing, licensing, producing, and developing mobile games with the biggest football clubs in Europe like Arsenal, Benfica, Paris Saint-Germain, Manchester City, and the recently announced: Barcelona FC. As a Publisher, Hermit has over 120 games in the catalog, more than 40 partner studios, and 40 channels in the Telco market, covering more than 80 countries. In the last year, Hermit has been exploring and creating new experiences on Web3, the main goal of the newest projects is to bring well-known brands to start building branding awareness in the virtual world. With a team of 85+ Hermit is working to build the future alongside its partners.

Contact

Rodrigo Scharnberg (Chips) (Business Manager)
chips@hermitcrabstudio.com
+1 (415) 619 9650

- facebook.com/hermitcrabstudio
- instagram.com/hermitcrabstudio
- linkedin.com/company/hermit-crab-studio
- twitter.com/hermitcrabgame
- tiktok.com/@hermitcrabstudio



FC BARCELONA FREESTYLE

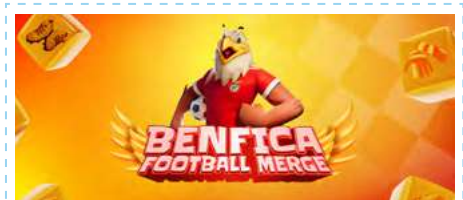
Experience Barcelona Freestyle: The Ultimate Card Football Game! Dive into a world of football legends with Barcelona Freestyle. It's where strategy meets football in a card-based showdown. Become a football champ, where every trick, card, and move can make you the ultimate winner. Assemble your deck with your dream team, customize your club, and aim for victory. Join Barcelona's elite Freestyle Team and embark on thrilling campaigns. This game is for all football and gaming enthusiasts. Stay updated with regular content drops and aim for glory in the 2023 season. Join Barcelona Freestyle and conquer the pitch!

Genres: Cards/Sports/Puzzle

Platforms: iOS/Android

Game Release Date: 02/2024

Press Kit: <https://docs.google.com/document/d/1oK7fkdHREfAbvOLTWJMvcl7aaqSVmZwDdLbvsarXIZYE/edit>



BENFICA FOOTBALL MERGE

Discover the perfect combination of football and strategy! Welcome to Benfica Football Merge, the official game of SL Benfica that combines strategy and fun like never before. Benfica, one of the biggest football teams in the world, invites you to step onto the field and face a unique challenge: Benfica Football Merge.

Genres: Merge/Arcade/Sports/Puzzle

Platforms: Mobile - iOS/Android

Game Release Date: 02/2024

Press Kit: <https://docs.google.com/document/d/1qwF0hauS7GzkuYmB1IkNcEMcln3H3h4DQJmDQ61ZE/edit>



HOMO LUDENS






www.homoludens.com.br

Homo Ludens is a leading consulting and research firm specializing in the creative and digital economy, with a strong focus on the games industry. Founded in 2013 by experienced researchers Ivelise Fortim and Luiz Sakuda, the company offers a range of services, including research, consulting, and education. Homo Ludens partners with clients from various sectors, including government, academia, and industry, to drive innovation and growth in the digital landscape. The firm has a proven track record in delivering high-quality research projects, such as the 2nd Brazilian Game Industry Census, the 2022 Brazilian Game Industry Survey, and Radar Agtech; impactful projects for national and international clients like the Ministry of Culture, ApexBrasil, Sebrae, VTT, SP Leituras, and BNDES. Partners include FIA, Embrapa, and SP Ventures. Homo Ludens empowers clients to unlock new opportunities and achieve sustainable success in the digital realm. The company's deep understanding of these sectors, combined with its commitment to research-driven insights, makes it a trusted partner for organizations seeking to navigate the complexities of the digital age.

Contacts

Luiz Ojima Sakuda (Co-Founder and Partner)
luiz@homoludens.com.br
+55 11 99138-3037

Ivelise Fortim (Co-Founder and Partner)
ivelise@homoludens.com.br
+55 11 99602-4017

-  www.facebook.com/HLudensBrasil
-  www.instagram.com/homoludensbr
-  www.linkedin.com/company/homo-ludens-brazil
-  www.x.com/HomoLudensBR
-  www.linktr.ee/homoludensbr



BRAZILIAN GAME INDUSTRY AND MARKET RESEARCH

Consulting, research, and educational/training services about Brazilian Game Industry. Top topics: market and technology trends, innovation, public policy, clusters, e-sports, digital business, creative economy, entrepreneurship, corporate venturing, new business models, social business.

Website: www.brazilgames.org/brazilian-game-industry-report.html



GAMES & FAMILIES, TEENS AND CHILDREN

Consulting, research, and educational/training services about the relationship between games and families, games and children and teens. Top topics: psychology, effects of digital games on teenagers and adults, use of digital games for educational and health purposes, career guidance, pop culture and public policy related to business, psychology and technology.

Website: www.cartilhagames.com.br








HYPE ANIMATION

www.hype.cg

Based in Porto Alegre, Brazil, Hype has been creating incredible universes and memorable characters for more than 15 years. Working in the entertainment field, the studio created several films and series, and its works have been selected in more than 100 festivals in 35 countries, with series screening in Nickelodeon, Discovery Kids, Disney and Netflix. The mix between people, technology and creativity is the fuel that moves the studio to make great stories to happen.

Contact

Gabriel Garcia (CEO)
gabriel@hype.cg
+55 51 99968 0983

-  www.facebook.com/hypeanimation
-  www.instagram.com/hypeanimation
-  www.linkedin.com/company/hype-cg
-  www.twitter.com/hype_cg
-  www.vimeo.com/hypecg



KAIA'S DISCOVERIES

Kaia Discoveries is a preschool series that has a unique approach about a girl driven by a gigantic curiosity. She and her friends live in Terabyte, a world where technology and nature live in harmony. Through the debate of important topics such as diversity, technology, science and ecology, the series aims to inspire the world of tomorrow, never leaving behind the mission to address such topics in a fun way.

Site: www.hype.cg/kaia



HYPER DIVE STUDIO

www.hyperdivestudio.com

We have fun making games! Over 6 years of experience with game development. We've worked with PC, web, and in the last few years we've been focused on the mobile market with hypercasual games. At this moment, we're preparing to dive into more ambitious projects with our first PC premium game.


Contacts

Lucas Corrêa (Co-founder)
lucas@hyperdivestudio.com
+55 51 98250-6078

Gabriel Machado Figueiredo (Co-founder)
gabriel@hyperdivestudio.com
+55 51 9669-4247

 www.instagram.com/hyperdivestudio

 www.linkedin.com/company/hyper-dive

 www.twitter.com/HyperDiveStudio



DARK CROWN

Reclaim your kingdom from the darkness! Gather your army and use powerful magics to defeat the forces of an evil that lurks in the shadows. Dark Crown is a chess-like roguelite deckbuilder inspired by Darkest Dungeon and Slay the Spire, where the player builds synergies between piece movements and magical abilities.

Genres: Dark Fantasy, Roguelite, Roguelike, Chesslike, Deckbuilder, Turn-based, Atmospheric, Strategy

Platforms: PC

Game Release Date: Late 2025

Press Kit: [PressKit](https://www.presskit.com) - [Google Drive](https://www.google.com)
www.discord.gg/pHCtmgdZhs



IGNITE GAME STUDIO

www.ignitegamestudio.com


Ignite is a virtual reality game development studio where innovation and immersion meet. Our team is composed of enthusiasts passionate about technology and the art of storytelling and interaction, dedicated to creating game experiences that transcend the boundaries of reality.

Contacts

Matheus Mazuqueli (CEO)
matheus@ignitegamestudio.com
+55 14 98104-9392

 www.facebook.com/ignitegamestudio

 www.instagram.com/ignitegamestudio

 www.linkedin.com/company/ignite-game-studio

 www.x.com/ignitegamedev



CANGACEIRO VR

A chapter-based VR shooter roguelite set in the Brazilian "cangaço" era, featuring a ghostly cangaceiro as the protagonist. This spectral outlaw journeys through the afterlife, guided by his eternal mask, on a mission of redemption and condemnation. Players will experience intense action, customizing their arsenal to fit their playstyle and using the mask to interact and battle. The chapter-based roguelite format allows the story to unfold dynamically, even across multiple runs.

Genres: Virtual Reality, Shooter, Roguelite

Platforms: Meta Quest 2, Meta Quest 3, PC VR, PSVR

Game Release Date: 2026








ILEX GAMES

www.ilex.games

Ilex Games is an indie studio based near Sao Paulo, Brazil. We have two lines of work. The first one is outsourcing art, programming, or game design as well as complete game development for third parties. In this line of work we have worked on 250+ projects so far, mostly educational minigames. Besides that, we have our one original IPs production pipeline with 8 titles so far. 3 of them are already available on Steam and 5 of them are under development or waiting for a publishing deal to finish production.

Contact

Marcelo Rigon (CEO)
marcelo@ilexgames.com.br
+55 19 99118 9354

-  facebook.com/ilexgames
-  instagram.com/ilexgames
-  linkedin.com/company/ilex-games
-  twitter.com/ilexgames
-  discord.gg/Cqdb3Rx



O.U.T.T - OMINOUS ULTIMATE TIME TECH

O.U.T.T. is a 3D turn-based adventure game set in the XXII century in São Paulo, where Technology has been merged with concepts that would be considered magic in our time. New Horizon, an evil global corporation, is trying to use this new power to control humanity. Only Flavia, has the wits and gadgets to oppose their plans. Besides this first take on the plot as a very straight conflict, this is a game about investigation and doubting yourself as the narrative unfolds. Your friends and foes will shift in the blink of an eye as well as yourself.

Genres: Strategy, Turn Based, Adventure

Platforms: PC

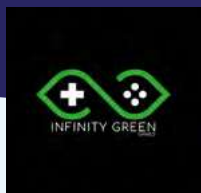
Game Release Date: 2025

Press Kit: <https://1drv.ms/f/s!AjvoKNbdFCNXhOQwIK1Rj2gI4mrRuQ?e=vJeFS6>



GAME DEVELOPMENT AND ART

We offer a reliable team with experience on several fronts for your outsourcing needs on gameplay programming, UI Art, VFX creation and 3D modelling.



INFINITY GREEN GAME STUDIO

www.infinitygreengames.com

Always visualizing games as art and seeking to deliver experiences with innovative and fun artistic visions, Infinity Green Game Studio is in the Brazilian game development scene with a team that has more than 15 years of experience in creating games and multimedia experiences. Developing games for computers (Windows, Linux, Mac OS, Steam), consoles (Xbox One, Xbox Series X, PS4, Nintendo Switch), cell phones (iOS and Android), Augmented Reality and Virtual Reality. Designing from recreational games to gamified experiences for education, training, health, marketing and engagement of professionals.

Contacts

Andre Menezes (Business Representative)
andre.menezes@infinitygreengames.com
+55 11 94753 7736

Tainã de Oliveira (Press Representative)
foliveira@infinitygreengames.com
+55 11 94508 6326

 www.facebook.com/infinitygreengames

 www.instagram.com/monkeyselectric

 www.br.linkedin.com/company/infinity-green-game-studio

 www.twitter.com/InfinityGreenGS

 www.tiktok.com/@folkloresots



DANTE'S HOTEL

Dante's Hotel is a first-person psychological horror game. Assume the role of Dante, a soul in search of redemption and experience every battle and terrifying events up-close, through a first-person perspective. Explore a mysterious ever-changing hotel in a reinterpretation of Dante Alighieri's epic poem (The Divine Comedy), and enjoy a genuinely terrifying experience. Experience survival horror like never before. You'll wander through dark corridors, explore every room and get lost in endless mazes. This twisted environment is full of lost and demonic souls. Why do they haunt you? What have you done? This you have to find out on your own. Are you ready to escape from hell? You must destroy or run away from other souls and demons, otherwise you will become just another lost soul, wandering the halls of hell for all eternity. Why do they haunt you? What have you done? This you have to find out on your own. Are you ready to escape from hell?

Genres: Horror

Platforms: PC

Game Release Date: 2024

Site: www.store.steampowered.com/app/1639440/Dantes_Hotel



FOLKLORE: SHADOWS OF THE SHACKLED

"Folklore Shadows of the Shackled" is an immersive first-person experience, bringing Brazilian legends to a 3D horror game. Experience the captivating fusion of Brazilian folklore and the Brazil's cultural reality in a scary and photorealistic game.

Genres: Horror

Platforms: PC

Game Release Date: 2025

Site: www.linktr.ee/folkloresots



IZYPLAY GAME STUDIO


www.izyplay.com.br

Izyplay is a veteran Brazilian game development company with published games counting 35M+ downloads. We are focused on hybrid-casual data-driven development for mobile, web, PC and consoles.


Contacts

Everton Vieira (CEO)
everton.vieira@izyplay.com.br
+55 53 98129 3753

Guga Zagonel (CMO)
guga.zagonel@izyplay.com.br
+55 53 98129-3753

 facebook.com/izyplay

 instagram.com/izyplaygame

 linkedin.com/company/3614877



IZA'S SUPERMARKET

Get ready, it's time to open the business! In this Idle Arcade, you play as Iza, a hard-working woman in the pursuit of her dream of running a big supermarket business. Build and upgrade your own market, filling shelves with different groceries, and conquering loyal customers; managing your way to a top-rated store!

Genres: Incremental Arcade

Platforms: Android, IOS, and Web

Game Release Date: 12/2023

Site: www.izyplay.com.br/iza



KOKKU

www.kokku.com.br

Kokku is the largest Brazilian External Development company specializing in providing services that include CoDev, FullDev and 3D Art Production for Mobile, Consoles and PC. Known for its work on several titles, such as Call of Duty: Black Ops Cold War, Horizon Zero Dawn, the Sniper Ghost Warrior franchise and other widely known AAA, VR and Mobile Titles. Kokku counts with international industry veterans that have previously worked for major studios such as Microsoft, CAPCOM, Tencent, SEGA and TKokku is the largest Brazilian External Development company specializing in providing services that include CoDev, FullDev and 3D Art Production for Mobile, Consoles and PC. Known for its work on several titles, such as Call of Duty: Black Ops Cold War, Horizon Zero Dawn, the Sniper Ghost Warrior franchise and other widely known AAA, VR and Mobile Titles. Kokku counts with international industry veterans that have previously worked for major studios such as Microsoft, CAPCOM, Tencent, SEGA and THQ among others.HQ among others.


Contacts

Carlos Estigarribia (Head of Business Development)
carlos@kokkuhub.com
+351 910 099 843


Adriana Shoshan (Head of Marketing)
adriana@kokku.com.br
+55 21 99388 1919

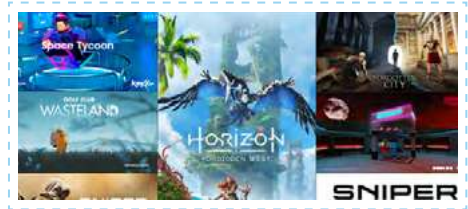
 facebook.com/KokkuGames

 instagram.com/kokkugames

 linkedin.com/company/kokku

 twitter.com/KokkuGames

 kokku.artstation.com



CO-DEVELOPMENT | FULL DEVELOPMENT

www.kokku.com.br/portfolio

KREATIVITAS STUDIO




www.kreativitasstudio.com

Hello, we are a creativity studio that develops cross-platform hyper/hybrid games. Our games are available on Play Store, Apple Store and Crazy Games. Our titles are published both in partnership with publishers and self publishing. Currently, our team is focused on developing our IP with authorial characters that, in addition to games, will have books and animations for streaming. Engaging stories and characters that promise to win the hearts of children and adults alike. Our goal is to provide unique and innovative experiences combining technology, creativity and design.

Contacts

Isabel Cristina Zagonel (CEO)
guga@kreativitasstudio.com
+55 51 98137 8806

Cláudia Lorscheitter (Press office)
claudia@kreativitasstudio.com
+55 51 99987 4986

 facebook.com/kreativitas.studio
 instagram.com/kreativitas.studio
 tiktok/@kreativas.studio



CAT SQUAD

Warrior cats are trained in combat skills and magic, being the wizarding world's last line of defense against goblins. With intelligence and strength, they face challenges with courage to protect this very special world. However, the goblins pose a growing threat and the CAT SQUAD is ready to face them and ensure peace and security in the magical world. These heroic cats fight with determination, using their unique abilities to secure victory. If you join them in this epic battle, you can help protect magic and ensure a peaceful future for wizarding world.

Genres: Top down shooter

Platforms: Google Play

Game Release Date: September 2023

Site: www.play.google.com/store/apps/details?id=com.DefaultCompany.Cat_Squad




LABSECRETO

www.labsecreto.com

At Lab Secreto, we are the secret ingredient to success for talented game studios worldwide. Our business development and representation services act as a catalyst, connecting developers, publishers, investors, and other industry movers and shakers. We'll help you cook up the perfect publishing deals, seek investment partners, and find exciting work-for-hire or co-dev projects and other business opportunities. Our top-notch services are exclusively tailored to our clients' needs, ensuring a thrilling outcome. If you're hungry for great titles to publish or seeking a groundbreaking studio to invest in or work with, let's talk! For studios looking for exciting projects to work, publishing and/or investing partners and interested in a business development collaboration, we're just a Meet call or email away.

Contact

Danilo Martins (Business Director & Founder)
danilo@labsecreto.com
+55 21 98586 1415

 www.linkedin.com/company/labsecreto

EXTERNAL DEVELOPMENT & OUTSOURCING

Lab Secreto is proud to offer a wide array of external development and outsourcing services, bringing a curated portfolio of skilled game studios to your doorstep.

GAME BUSINESS INTERMEDIATION

Lab Secreto provides a unique opportunity for publishers, investors, and potential partners looking to create successful alliances in the gaming industry. By connecting you with top-notch game development studios, we facilitate fruitful partnerships and maximize returns on investment.



LIGHTFARM STUDIOS

www.lightfarm.com

We're an audiovisual production company with over 13 years of experience. Our team specializes in mixed media for film and still campaigns, seamlessly integrating 3D, Photography, 2D and 3D animation, XR, Real-Time, Web and Software development, and virtual production. From concept design to interactive applications, we are here to master and deliver a wide range of 360 campaigns.

Contact

Danielle Ohana
dani@lightfarmstudios.com.br
+55 21 97585 1121

-  facebook.com/lightfarmbr
-  instagram.com/lightfarmbr
-  linkedin.com/company/lightfarm-studios/
-  twitter.com/lightfarmbrasil
-  tiktok.com/@lightfarmbr?lang=pt-BR



ZERO LILIUM BLOOM

Zero is a unique farming game where players can: Explore the world and its inhabitants; Embark on exciting adventures; Face adversaries; Grow your crops. The game's captivating storyline and the relationships you build with other characters will draw you in deeper with each interaction and new mechanic discovery!

Genres: Action, Farm

Platforms: Playstation, XBOX, Switch, PC e Steam Deck

Press Kit: www.canva.com/design/DAF6unw16rY/2WcoG_x3v7JYjRtkk5dhw/view?utm_content=DAF6unw16rY&utm_campaign=designshare&utm_medium=link&utm_source=editor

www.twitter.com/lilium_bloom

www.instagram.com/zero.lilium

**LIMIAR
STUDIOS**




LIMIAR STUDIOS

www.limiarstudios.com

Gaming, outsourcing and virtual production.

Contact

Roberto Garcia (CEO)
robertofgjr@limiarstudios.com
+55 21 99816 9671

-  facebook.com/LimiarStudios
-  instagram.com/limiarstudios
-  linkedin.com/company/limiarstudios
-  twitter.com/limiarstudios



BLACKTHORNE KEEP - CHRONICLES

What would it look like if south america was colonized during the dark ages? Asking that question, BlackThorne Keep takes you on a journey to Paragonia, a fictional world where that version of the colonization took place during medieval times. Follow Thommas BlackThorne and his journey learning about the secrets, mysteries and tragedies of the BlackThorne Keep, in this action RPG that promises to be the Brazilian The Witcher.

Genres: Action RPG, Adventure, Open World

Platforms: PC, XBOX and PS5

Game Release Date: TBA

Press Kit: www.limiarstudios.com/presskitblackthornekeep

www.facebook.com/BlackThorneKeep

www.twitter.com/BTKChronicles

www.instagram.com/blackthornekeep

www.discord.com/invite/NDcK3Ys

OUTSOURCING

Art, Codev, and engineering outsourcing

Portfolio: www.drive.google.com/file/d/1KWBAItaIzfn5L1EKvShhDXGoTUJmYYIG/view?usp=sharing



LUNIC GAMES

www.lunicgames.com


Situated in the city of Santos, southeast Brazil, the game development studio Lunic Games was founded in 2019 by Pedro Colmenero and Eduardo Fernandes with the goal of fostering the culture of sustainable growth into the Brazilian game development market. Lunic Games focuses on delivering beautiful visuals with carefully structured gameplay, no matter the scope of the game. Its 2021 tactical roguelite, "Evertried", is regarded for its beautiful pixel art and challenging strategy gameplay, being a Brazil Indie Game Festival Finalist. Aside from developing their own unique IPs, Lunic also offers outsourcing services and work-for-hire solutions for other studios. Among the works Lunic has delivered, its pixel animation can be seen in the franchise "Just Dance" from Ubisoft, within the animated song "High Voltage", as well as in enemy animations for "Vernal Edge". Lunic is always interested in participating in unique projects, be it through co-development or by delivering high quality, accessible development services. If you would like to discuss business opportunities, you can do so by email through contact@lunicgames.com.

Contact

Pedro Paiva Colmenero (Director & Co-Founder)
contact@lunicgames.com
+55 13 99728 2979

 www.linkedin.com/company/lunic-games

 www.twitter.com/LunicGames

 www.youtube.com/channel/UCID7HT1BNWx1wo-qY77PO3Vw



EVERTRIED

In Evertried, the player's actions dictate when enemy units move. In other words, everything moves after you. The game plays out as fast or methodical as you want, featuring a free-flowing turn-based action combat system. Alternating between moving, attacking, using your dash, skills and luring enemies into hazards is the key to success. You are the one that decides the pacing of Evertried. Learn to think ahead. Develop intricate strategies to outmaneuver your opponents and follow your path to ascension!

Genres: Roguelite, strategy

Platforms: PC, Mac, Linux, Nintendo Switch, Xbox One, Xbox Series X, PS4, PS5

Game Release Date: October 21, 2021

Press Kit: www.drive.google.com/drive/folders/18IVvWKQXZ3cpjZFRoj8IWz1WYqW8TS7?usp=share_link

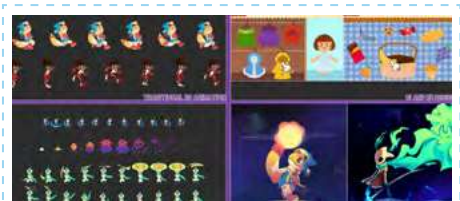
Site: www.store.steampowered.com/app/1607040/Evertried

www.facebook.com/evertried/?locale=en_US

www.twitter.com/EvertriedGame

www.instagram.com/evertried

www.discord.gg/5eKBVNVzYV



ART AND VISUAL DESIGN SERVICES

Lunic Games can help you develop your next game or application. Our motto is "minimum complexity with maximum polish", and we are eager to offer our 2D and Design talent to bring your next project to life!

Site: www.lunicgames.com/outourcing-services
www.twitter.com/LunicGames



LUSKI GAME STUDIO

www.luskigamestudio.com

We are a Brazilian indie studio that develops 3D games for PC. With a qualified team, a high level of production and a focus on making a difference, we create innovative games that impact players either through our mechanics, narrative or amazing art.



F.O.O.D.S.

F.O.O.D.S. is a cooperative game for up to 4 players that blends cooking with communication puzzles in a chaotic kitchen-ship! With a comedic narrative and communication-focused systems through asymmetric puzzles, novice cooks must work together to decode, prepare, and deliver weird dishes. It's a first-person game combining casual, online cooperative, and puzzle genres, initially launching for PC in Q1 2025. The game is currently in production and features a playable demo, which garnered over 8,000 downloads in the three weeks it was available to the public. We are seeking connections with publishers and/or marketing agencies to help promote F.O.O.D.S. globally before, during, and after its release!

Genres: Casual, online coop, puzzle

Platforms: PC

Game Release Date: 01/2025

Press Kit: *F.O.O.D.S. Press Kit* — Luski Game Studio

Website: www.luskigamestudio.com/foods

www.twitter.com/foodsthegame

www.instagram.com/foodsthegame


Contact

Camila Bothona (Head of Studio)
hello@luskigamestudio.com
+55 11 99541-9691

 www.facebook.com/luskigamestudio

 www.instagram.com/luski_gamestudio

 www.linkedin.com/company/luskigamestudio

 www.twitter.com/LuskiGameStudio



MAD MIMIC

www.madmimic.com

Mad Mimic is an Indie Game Developer from Sao Paulo, Brazil. Founded by people with a deep passion for gaming who dreamed of proving that it is possible to work and make a living with what they love: Games. We strive to share through our games all the great feelings we had to make them real! After all a little bit of madness is always present in a great game! Spamming from a variety of backgrounds, the people on our team have in common both their love for video games as well as having strong commitment to designing and developing games that are more than a product, games that contribute to the medium, games that make us proud.

Contacts

Luis Fernando Tashiro (CEO)
lulistashiro@madmimic.com
+55 11 96058 8587

Léo Moffa Leal (Business Developer)
leo@madmimic.com
+55 11 97543 8759

- facebook.com/mad.mimic
- instagram.com/madmimic
- linkedin.com/company/mad-mimic-interactive
- twitter.com/MadMimic
- tiktok.com/@madmimic



MARK OF THE DEEP

Mark of the Deep is a story-rich action-adventure game with strong elements of Metroidvania and Souls-Like games, in an immersive and reactive world. The player controls Marcus "Rookie" Ramsey, a rookie pirate exploring the mysteries of a cursed island in order to find his lost pirate crew, get rid of the island's curse, and leave.

Genres: Action-Adventure, Metroidvania, Souls-Like

Platforms: PC

Game Release Date: 05/2024

Press Kit: www.dropbox.com/scl/fo/mznzb6e3iwu0fc76xb0a5/h?rlkey=txk5t1u0ohsuwezzthppf0nci&dl=0

www.twitter.com/MarkoftheDeep

www.discord.gg/madmimic

OUTSOURCING, PORTING, AND CO-DEVELOPMENT

Mad Mimic offers an extensive list of services, from art production, co-development and porting, in all phases of game development. Art services are focused in stylized art in both 2D and 3D, from low poly to high poly.



MAGIC SWORD STUDIOS

www.magicswordstudio.com

Magic Sword is a symbol for epic storytelling. The pulling of the legendary sword from the stone gave birth to the most iconic of stories which inspired the creation of many worlds to which we've dreamed of belonging throughout our lifetime. Our studio represents the pulling of a new magic sword that will bring new worlds into existence where we can meet fantastic characters and creatures in places untold. From books to games and everything in between that needs visual art form, we're up to the task! We at Magic Sword Studio invite you to pull the sword together with us whenever you feel like bringing your creations to life! What exactly we do: Concept art - Illustration - Character design - Promo Art - Editorial art - Storyboard and more. Our partners are MODUS Games, Dungeon in a Box and Rockhead Games.



CONCEPT ART

Visual development and ideation of characters, environments and props.


www.artstation.com/artwork/qeKB0D

www.magicswordstudio.com/character

Contact

Patrick Perrier (CEO)
patrickperrier@magicswordstudio.com
+55 11 98673-5505

 www.instagram.com/magicswordstudio

 www.linkedin.com/company/magic-sword-studio



MAGISTRAL
GAMES

MAGISTRAL GAMES


www.magistralgames.com

Magistral Games is a game development company based in Rio de Janeiro, Brazil. We specialize in Unreal Engine development with nearly ten years of experience, and we develop games and general computer graphics applications for all platforms, including mobile, VR, AR, and MR. We also integrate games with new and emerging technologies such as conversational AI avatars and generative AI.

Contact

Ricardo Costa (CTO)
ricardo@magistralgames.com
+55 21 98838 5545

 facebook.com/MagistralGames

 linkedin.com/company/magistral-games



UNREAL
ENGINE

GAMES AND CG APPLICATIONS DEVELOPMENT

We can develop any kind of game or computer graphics application for any platform supported by Unreal Engine, targeting any platform (consoles, PC, mobile, VR/AR/MR) with our team of expert developers and artists. We can also integrate your game or application with AI technologies such as NLP, ChatGPT or generative AI.

MAIN LEAF

www.mainleaf.com

Established in 2012 and proudly rooted in the heart of Brazil, Main Leaf is a distinguished game development company. We are passionately devoted to translating ideas into enchanting gaming realities. Our primary market lies in the USA and Canada, and our convenient timezone alignment enables seamless, real-time collaboration, embodying our core values of adaptability and flexibility.



EXTERNAL GAME DEVELOPMENT

Offering a wide array of services from inventive programming and artistic design to detailed project management, we excel in both full development and co-development scenarios. Our proficient team management, encompassing hiring, training, and supervising, guarantees seamless communication and prompt project delivery.

Contact

Moisés Dorneles da Silva (CEO)
moises@mainleaf.com
+55 48 99161 8899

-  facebook.com/mainleaf
-  instagram.com/main_leaf
-  linkedin.com/company/mainleaf
-  twitter.com/MainLeafGames1
-  mainleaf.com/blog



MEDROOM

www.medroom.com.br/us-en

MedRoom is an award-winning Brazilian startup using virtual reality to enhance medical education. MedRoom adds an extra dimension to medical education, allowing deeper understanding of the human body. Using a VR headset students are able to work on a virtual lab where they can freely explore the human body in unprecedented detail, or through guided experiences crafted by their professors.




Contacts

Sandro Nhaia (Founder/CTO)
sandro@medroom.com.br
+55 11 98209 3187

Vinicius Gusmão (CEO)
vinicius@medroom.com.br
+55 11 94796 6505

 facebook.com/medroomvr

 instagram.com/medroomvr

 linkedin.com/company/medroom

 twitter.com/medRoomVR



MINIMOL GAMES

MINIMOL GAMES





www.minimolgames.com

Minimal Games is a game studio based in Rio de Janeiro, Brazil, founded in 2019. It has created and launched 32 games for PC and consoles like Xbox, Nintendo Switch, and Playstation in the last five years. The studio first focused on premium, minimalist puzzle games. It has grown since then and released its biggest project, Chessarama, for PC and Xbox in December 2023. Recognized for its excellence in game art, Minimal began offering this service in 2022 to selected companies, already creating 3D art for some of Brazil's leading game developers.

Contacts

Raphael Dias (CEO)
raphael@minimolgames.com
+55 11 95293 4093

Helena Souto (Marketing Director)
helena@minimolgames.com
+55 11 98104 0095

-  facebook.com/minimolgames
-  instagram.com/minimolgames
-  linkedin.com/company/minimol-games
-  twitter.com/minimolgames
-  artstation.com/minimolgames



ART OUTSOURCE

Whether it's Mobile or AAA, our pipeline encompasses every aspect needed to take your vision to life. From conception to in-engine setup in both Unity and Unreal.

Portfolio: <https://drive.google.com/file/d/10ZqSYW4Thm4tW9JcqQYEpuHW7VjMLK4Y/view?usp=sharing>



MOBO GAMES






www.mobogames.com.br

Mobo Games is a company headquartered in Brazil, Espírito Santo, which operates since 2017 with the development of products and services based on games and interactive products for entertainment, education, corporate training and recreational applications, developed with technologies in virtual and augmented reality, or as web, standalone and mobile applications.

Contacts

Leonardo Zamprogno
(Game Designer and Developer)
leonardo@mobogames.com.br
+55 27 99272-8964

Victor Hugo Koring Abreu
(Game Designer and Developer)
victorhugo@mobogames.com.br
+55 27 99262-6242

-  www.facebook.com/mobogamesdev
-  www.instagram.com/mobogames
-  www.linkedin.com/company/mobogames
-  www.x.com/MoboGamesDev
-  www.linktr.ee/mobogames



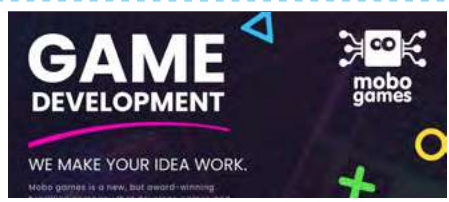
CAPOEIRA ORIGINS

Capoeira Origins will be a continuation of the game Capoeira o Jogo, released in 2021, but for computers and consoles. Capoeira themed game; Narrative based on true stories of important personalities in the fight against slavery in Brazil, based on the books by Maciel de Aguiar; Beat'nUp style game, inspired by hits like Golden Axe, Streets of Rage and Final Fight.

Genres: Beat 'em up
Platforms: PCs and Steam
Game Release Date: 12/2024

Press Kit: *Pitch Deck English - Apresentações Google*

Website: www.capoeirajogo.com.br
www.facebook.com/capoeirajogo
www.instagram.com/capoeirajogo
www.discord.gg/av6cEe7S



GAME/VR/AR DEVELOPMENT

We develop interactive experiences for both computers and mobile devices, Augmented Reality devices (App or XR) and Virtual Reality (App or XR). We outsource productions, where we can work with Unity3D, 3D Modeling, 3D and 2D animations, Concept Art, UX and music production. Talk to us without obligation.



MR. DEV STUDIO

www.mrdevstudio.com.br

Founded in 2016, Mr. Dev Studio is a game and software developer company from Brazil, focused on creating innovative games and participating in the international gaming market. Currently we're working with the hyper casual games, developing new projects and working as outsourcing provider to dozens of game studios in Brazil and around the world who need qualified professionals for project development. We have an experienced team in the development of games, apps, NFT & WebXP. We work with 3D assets creation and animation for the most diverse applications, such as digital games projects, institutional, Augmented Reality and animation in general. We produce character and objects models of high quality and optimized for the most diverse uses. We have experienced professionals with extensive knowledge in game development as well 2D and 3D art designer, animator and game designer with experience in developing digital games on Unity, for mobile platforms and PC. Mr. Dev Studio develops its own games for mobile platforms, PC and consoles. The company has published approximately 3 mobile app projects: "Pequenos Contos Gauchescos," a project awarded in the Government Grant (SEDAC No. 12/2019 FAC Movimento Contest), available on Google Play and the App Store. "Gramado Jornada Virtual," a project awarded in the Government Grant (2021 Cultural Restart Contest of the municipality of Gramado/RS), available on Google Play and the App Store. "Fantasy Bingo," available on Google Play. We're also developing Horla a First Person Horror game for PC and Consoles, coming soon.

Contact

Guilherme Heckel (CEO)
mrdevstudio@gmail.com
+55 54 98139-1400

-  www.facebook.com/MrDevStudio
-  www.instagram.com/mr.dev.studio
-  www.linkedin.com/company/mrdevstudio
-  www.twitter.com/MrDevStudio
-  www.youtube.com/@MrDev-vp4hh



HORLA

Horla is a Horror game where you play as Moacir Gonçalves, a private detective that is hired to investigate an old mysterious haunted house. Moacir must embark on a journey in a house that seems alive, where rooms change places, shadow beings seem to follow him and traumas from his past come to life. The detective uncovers the story of the spirit that appears to be controlling the house, an ancient entity called Horla.

Genres: Horror PC

Game Release Date: 12/2027

Press Kit: *Horla* – Indie Game Press Kit | IMPRESS



GAME DEVELOPMENT

Currently working in the mobile, PC and console game market; Working as outsourcing provider to dozens of game studios in Brazil and around the world that need qualified professionals for project development; We have an experienced team in the development of games, apps, NFT & WebXP.



MYSTIMOR STUDIO


www.mystimorstudio.com

We are all gamers!! Our main goal as a creative studio is to design and create fun and accessible games for everyone.

Contacts

Guto Araújo (Founder/Game Designer)
guto.araujo@mystimorstudio.com
+55 21 98345-6133

 www.instagram.com/mystimor.studio

 www.linkedin.com/company/mystimor-studio

 www.twitter.com/mystimor_studio



NUNCNOX STUDIOS

www.nuncnoxstudios.com

We are a Brazilian indie game studio founded in Mato Grosso. We begin our journey at the end of 2023, with the ambitious mission of delivering stories that add knowledge, culture and incredible experiences.



DELIC

Sometimes things go wrong and we are led into situations we never imagined before. After a strange fog invaded the city, inexplicable events began to occur. Student Helena finds herself in the middle of an extremely terrifying situation when she has to face residents with something very wrong when visiting her hometown, Ibaporé, a municipality in the interior of Piauí. She will look for a way out, and, if possible, find out more about the events and why the authorities seem to have no interest in getting involved or dealing with the situation. Learn about local history dating back to Brazil's pre-colonial and colonial periods, and understand that some legacies are too dangerous to exist.

Genres: Action/Horror

Platforms: PC

Game Release Date: 12/2025

Press Kit: [delic_press_kit](#) - Google Drive


Website: www.nuncnoxstudios.com/jogos/delic
www.discord.gg/BMNdVas6

Contacts

Rafael Di Giuseppe (CEO)
rafael@nuncnoxstudios.com
+55 66 99253-2090

 www.instagram.com/nuncnoxstudios

 www.linkedin.com/in/nuncnoxstudios

 www.x.com/NuncnoxStudios



NUUVEM






www.nuuvem.com

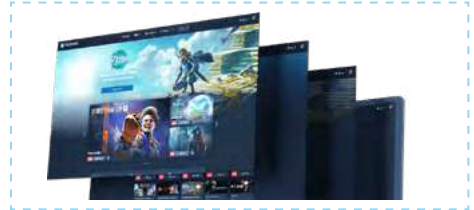
Nuuvem is a hyper-local platform focused in Latin America, offering end-to-end solutions for publishers and developers. We reach 30 million users monthly, partnering with over 280 publishers across PC, consoles, and mobile. Nuuvem has become a leading player in selling, marketing, and expanding premium and free-to-play games in the Latin American gaming market. At Nuuvem, we are actively seeking publishers and developers who create high-quality, engaging games to introduce to the diverse Latin American audience. By collaborating with us, companies can tap into the LATAM game market, building a strong and sustainable revenue stream while receiving long-term support for their catalog and IPs. Our platform offers a meticulously curated one-stop-shop experience for digital games and products, catering to all players within Latin America. With our hyper-local focus and extensive industry expertise, Nuuvem is also seeking new games and companies to work as a Regional Publisher. We develop comprehensive 360° strategies specifically tailored to target the Latin American audience, ensuring maximum market penetration and success.

Contacts

Daniel Peixoto (CBO)
daniel@nuuvem.com

Thiago Diniz (COO)
thiago@nuuvem.com

-  facebook.com/nuuvembrasil
-  instagram.com/nuuvem
-  linkedin.com/company/nuuvem
-  twitter.com/nuuvem
-  twitch.tv/nuuvem



DISTRIBUTION, MARKETING, SALES AND REPRESENTATION IN LATIN AMERICA



OTZI SOUNDS

www.otzi.tv/sounds

Otzi Sounds is about translating with agility all concepts surrounding an idea. From creative to directors, all have something to say. Either directing voice acotrs, mixing, mastering, composing soundtracks for all media, game sound design and producing phonographic pieces; the creative process, from start to end, makes our ears shine. In our second year of existence we have been granted three creative x awards. What motivates us the thrill of creating.


ORIGINAL GAME SOUNDTRACK AND SFX

We develop original game soundtrack, mixing, mastering and sfx for games in any plataforms.

Contacts

Bruno Pirozzi (CEO)
bruno@otzi.tv
+55 11 97466-4422

Danilo Santos (Account Manager)
danilo@otzi.tv
+55 11 99246-6950

 www.instagram.com/otzsounds








OVERLORD GAME STUDIO

www.overlordgamestudio.com

Overlord Game Studio is an independent game development company founded in 2014 and based in Rio de Janeiro, Brazil. We work with an experienced and diverse team of professionals with many years of industry experience, but, more importantly, we work with people passionate about games and game development! Our main goal is to create beautifully crafted games with great visuals, exciting gameplay experiences, and heartfelt stories. At Overlord Game Studio, we are dedicated to producing original IPs, collaborating with clients to bring their gaming visions to life, and working with partners to create innovative and engaging gaming experiences.

Contact

João Requião (Founder, CEO & CTO)
joaorequiao@overlordgamestudio.com
+55 21 99657-9009

-  www.facebook.com/OverlordGameStudio
-  www.instagram.com/overlordgamestudio
-  www.linkedin.com/company/overlord-game-studio
-  www.twitter.com/overlordgstudio
-  www.discord.gg/mJ45Wu9



TINY LITTLE BASTARDS

Tiny Little Bastards is a 2D metroidvania platformer that tells the tragic love story between a pissed-off viking and his beer. Players will venture in the dungeons beneath Olby Village to fight goblins, find unique equipment to unlock powerful skills that can be tweaked by the brewing system, where players will be able to brew different kinds of beer, potions and some weird stuff. Be prepared to meet strange new friends ... and punch annoying Goblins to death in a beautiful handmade 2D style!

Genres: Metroidvania, Platformer, Adventure

Platforms: PC (Steam), Nintendo Switch, PlayStation, Xbox

Game Release Date: TBD

Press Kit: [Tiny Little Bastards \(notion.site\)](https://tinylittlebastards.notion.site)

GAME PORTING

Game Development and porting to all major platforms, including PC, Nintendo Switch, Xbox, PlayStation, Android & iOS.

PEPITA DIGITAL

www.pepita.com.br

We are a hub that explores ways to express our humanity. We humanize companies, translate essences, and invest in multi-platform projects that generate human impact.



MASTER LEMON - THE TREE OF LANGUAGES

Master Lemon is a pixel art adventure inspired by a true story. Play as Lemon, a polyglot who dreams of learning Icelandic, solve puzzles and relearn words on his quest to save a distant land from Dimentics, a plague that feeds on memories and threatens the history of the world and languages.

Genres: Storytelling, Puzzle, Choices matter, Single-player, Pixel art, 2D Top-down

Platforms: XBOX and PC

Game Release Date: Q4 2024

Press Kit: www.drive.google.com/drive/folders/19XFdMFO6YND4eq6TJ_yXcNZmgB28fEKW


Site: www.masterlemon.com
www.twitter.com/masterlemongame

Contacts

Julio Santi (CEO)
julio@pepita.com.br
+55 67 98696 4868

Lucas Bigaton (Executive Producer)
lucas@pepita.com.br
+55 67 99978 1460

 [instagram.com/pepita.digital](https://www.instagram.com/pepita.digital)

 [linkedin.com/company/pepitadigital](https://www.linkedin.com/company/pepitadigital)



PETIT FABRIK


PETIT FABRIK

www.petitfabrik.com/main


We are a group of talented people focused in creating new concepts and great games with polished UI. Our team gathers some prizewinning artists in some fields such as design, film making, marketing and mobile area . We are passionate about creating and doing games.

Contact

Olimpio Neto (CEO)
olimpio.neto@petitfabrik.com
+55 11 94354 1773

 facebook.com/petitfabrikpage

 instagram.com/petitfabrik

 linkedin.com/company/petitfabrik



KUKOOS LOST PETS

Discover the universe of the Kukoos in this incredible 3D platform game. Explore mysterious worlds and uncover mysteries to free the brainwashed pets. Meet great characters, new mechanics, crazy places and have a lot of fun!

Genres: 3D Platformer

Platforms: Pc, Switch, PS4/PS5, XBOX

Game Release Date: 12/2022

Site: www.petitfabrik.com/main/kukoos
www.instagram.com/thekukoos



PIPA STUDIOS

www.pipastudios.com

Pipa Studios is a mobile game developer based in Brazil. We focus on developing Bingo games and we are the leading casino gaming studio in LATAM.



PRAIA BINGO

Praia Bingo is the leading social bingo in Latin America. At Praia Bingo you can play all bingo styles, from Video Bingo to multiplayer Bingo Rooms.

Genres: Casino

Platforms: Android, iOS, Amazon, Huawei, Microsoft

Game Release Date: 05/12/2012


Site: www.pipastudios.com/prai-bingo
www.facebook.com/gaming/PraiaBingo
www.instagram.com/praiabingo

Contact

Pedro Moraes (CFO)
pedro@pipastudios.com
+55 11 95651 7994

 [facebook.com/gaming/PraiaBingo](https://www.facebook.com/gaming/PraiaBingo)

 [instagram.com/pipastudios](https://www.instagram.com/pipastudios)

 [linkedin.com/company/pipastudios](https://www.linkedin.com/company/pipastudios)

 store.pipastudios.com



PLOT
KIDS

PLOT KIDS

www.plotkids.com


Plot Kids is a 10-year-old studio dedicated to fostering creativity through Games and Animation. We bring stories to life with care and attention to detail. We are currently seeking: Publishing partners for PC, Consoles, and Mobile Business opportunities for impactful collaborations. Our services include: Software Development: Robust and tailored solutions. 2D Art: Visually captivating artwork. 2D Animation: Bringing stories to life, including non-game media. At Plot Kids, we believe in the power of storytelling and nurturing projects with empathy. Let's create something beautiful together.


Contacts

Luiza Guerreiro (CEO)
luiza@plotkids.com
+55 48 99997-9624

Leonardo Bilck (CTO)
leonardo@plotkids.com
+55 48 99911-7331

 www.facebook.com/plotkids

 www.instagram.com/plotkids

 www.linkedin.com/company/plot-kids



PLAY TOGETHER

Gather friends and family for Play Together! This growing collection of party games supports 2-8 players using phones as controllers. Experience action, strategy, and board games both in-person and remotely.

Genres: Party Game, PvP, Co-Op, Multiplayer, Indie, Action, Turn-Based Strategy, Comedy

Platforms: PC, MacOS, iOS, Android

Game Release Date: 11/2024

Press Kit: [PRESS KIT - PLAY TOGETHER LITE](#)

Website: www.playtogether.tv
www.discord.com/invite/nutzS29M3F



TRUTH AND TALES

Truth and Tales is a platform to ease the parenting journey: our game stories foster empathy and ignite creativity in children, all whilst having fun! Award-winning app, trusted by parents globally. The app is a safe place where kids aged 4-10 can practice reading, exercise and develop essential skills such as emotional intelligence, conflict resolution and neuroplasticity with lots of fun, beauty and wisdom!

Genres: Educational; Kids; Family; Adventure; Narrative; Puzzle; Augmented reality

Platforms: iOS and Android

Game Release Date: 11/2019

Website: www.truthandtales.app
www.instagram.com/truthandtales.app



PUGA STUDIOS


www.pugastudios.com


We are PUGA, the largest external development studio of LATAM. We have been building our expertise in Stylized and Realistic Art, 2D, 3D, Technical Art, and Animation, alongside awesome partners such as Dinosaur, Futureplay, Oktagon, Flowstate Games, Aquiris and 40 other satisfied and happy clients from more than 20 countries. We have a strong culture focused on diversity, empathy, and respect, which is highly reflected in our work. Our roots are born in Brazil, but spread throughout the world - both the real and the fantastic worlds that we help to create with our art. That's our superpower.



Contact

Rodrigo Carneiro (CEO)
rodrigo@pugastudios.com
+55 81 98234 6245

 www.instagram.com/lifeatpuga

 www.linkedin.com/company/pugastudios

PULSATRIX STUDIOS


www.pulsatrixstudios.com

This passion for video-games it's what keep us going. In 2019, we gather our forces to give life to the project that would change the general concept about the game market. We're designers, writers, programmers, musicians and animators with a thirst for adrenaline. Together, we are the Pulsatrix Studios. We made the game we wanted to play the most. A horror and sci-fi thriller, focused on survival, exploration and puzzle solving. Follow us in our adventure, and remember! Never. Look. Back.

Contacts

Fabio Martins de Lima (Director)
contato@pulsatrixstudios.com
+55 11 97266 2820

Giovanna Franchini (Community Manager)
giovanna.franchini@pulsatrixstudios.com
+55 11 97576 6333

-  www.facebook.com/pulsatrixstudios
-  www.instagram.com/pulsatrixstudios
-  www.linkedin.com/company/pulsatrix-studios
-  www.twitter.com/PulsatrixStudio
-  www.tiktok.com/@pulsatrixstudios



AILA

In the year 2035, we live in smart homes that are interconnected through the technologies that govern our lives. As professionals, we work remotely from our technologically advanced apartments, where our goal is to train and improve artificial intelligences for specific tasks. Currently, we are testing a new game development kit featuring an AI called A.I.L.A, which has been designed to create and enhance horror games. Initially, everything seemed to be going well and the AI, called A.I.L.A, showed satisfactory progress in its learning. However, the situation starts to change when A.I.L.A begins to understand human fears and vulnerabilities, evolving in unexpected ways and interfering in the real world. The dangerous combination of its intelligence, understanding of human fears, and pursuit of the perfect horror experience makes the home a dangerous stage, with the AI using all the home's technology to bring fear to the forefront. It now has complete control, and with each new interaction in its learning cycle, it becomes more dangerous and deadly. To escape the apartment and the AI alive, we must come up with a strategy and action plan without arousing A.I.L.A's suspicion. Each action may increase its aggression and expand its catastrophic control over the home. It's a survival game where every decision may be crucial to our fate.

Genres: Horror/ Thriller/ Sci-fi

Platforms: PC

Game Release Date: 04/2025

Press Kit: www.dropbox.com/sh/je4kxfsg6b1kvr/AABgoEoYKfVDzGsQAnmD1MSra?dl=0



↓ push
start

PUSH START

www.pushstart.com.br/studio

PushStart is a studio that creates and develops games, apps and multiplatform content. In the last 8 years, we have developed content for major companies like Disney, Discovery, Hasbro and Turner. We offer outsourcing (2D Art, UI/UX and Full Dev) with more than 100 projects delivered worldwide. And we are also looking for publishing our authorial new game GLITCHERS: Hack 'Em Up!



GLITCHERS - HACK 'EM UP

A girl gets trapped inside her favorite video game and along with her ex-avatar she must defeat the Penultimate Boss, an evil villain who has the power to cast bugs and change the game rules. To succeed and come back home, she will need allies, swords, hacks and also break some rules.

Genre: Beat 'Em Up

Platform: PC

Game Release Date: 2024

@glitchers.game



↓ push
start

outsourcing


OUTSOURCING

PushStart has 8 years of experience providing services (2D Art, UX/UI, FullDev) and producing games for major companies around the world.

Contact

Vinicius Oppido (Co-founder & Director)
vinicius@pushstart.com.br
+55 11 99934-7254

 www.facebook.com/pushstartstudio

 www.linkedin.com/company/push-start-studio



QUARTOMUNDO

www.flotd.com






QUARTOMUNDO Studio is a pioneering game development studio committed to delivering immersive and innovative gaming experiences. This December, we are excited to launch *The Light of the Darkness: Origins*, our latest game that promises to captivate players with its unique gameplay and compelling narrative.

Following the launch of *The Light of the Darkness: Origins*, we will focus on developing *The Light of the Darkness: Renascence*, the Unreal Engine-powered spiritual successor to *Origins*. We will initiate a fundraising campaign to ensure *Renascence* surpasses all expectations with its next-level visuals and gameplay.

We are also scaling MentorHub, our groundbreaking UGC production business model. This platform unites gaming veterans and aspiring professionals to co-create content for studio projects, reducing production costs, accelerating time to market and building community from the ground up. Mentors generate revenue through Udemy-style learning paths while mentees gain market-ready skills and monetize their contributions when used in actual games.

Contact

Alex Wanderley (Business Developer Director)
alex@quartomundo.com
+55 21 99961-8009

-  www.facebook.com/quartomundo.art
-  www.instagram.com/quartomundo
-  www.linkedin.com/company/quartomundo
-  www.twitter.com/Quartomund83620
-  www.tiktok.com/@quartomundostudio



THE LIGHT OF THE DARKNESS: ORIGINS

This is an Action RPG blending Castlevania's progression and exploration with *Legacy of Kain's* story, dialogues, and fan theories. It features an awesome physics-based flying mechanic for challenging aerial exploration and combat within a richly crafted fantasy universe. Players assume the role of the first and unique hybrid, memoryless and caught in a warlike conflict, striving to survive amidst hazards, enemies, and narrative twists, while uncovering their own story and its implications for the universe's future. Launching December 2024, we seek marketing partnerships based on a revenue share model.

Genres: Action RPG with metroidvania elements and souls-like combat.

Platforms: PC

Game Release Date: 12/2024



THE LIGHT OF THE DARKNESS: RENASCENCE

Renascence is a spiritual successor to *Origins*. Developed with Unreal Engine, *Renascence* offers next-gen visuals, expansive environments, refined combat, and dynamic aerial maneuvers. An innovative "Memory Cabinet" mechanic lets players absorb essences to unlock skills and memories, strategically managing these latter in limited slots for unique narratives and high replayability. As we near the vertical slice stage, we're seeking funding partnerships to bring this visionary project to life.

Genres: Action RPG with metroidvania elements and souls-like combat.

Platforms: PC, Playstation, XBOX and Nintendo

Game Release Date: 12/2026



QUBYTE INTERACTIVE

www.qubyteinteractive.com

QUByte is the largest independent publisher in Latin America, with over 100 games published on various platforms, including Playstation, Xbox, Switch, PC, and mobile. Our mission is to assist indie developers in all post-development stages of the process, from porting to publishing on all major platforms worldwide. We want the developer to focus on developing their game to deliver their vision at its best, while we take care of the rest.



MARS2120

Project Colonies: MARS 2120 is a thrilling 2.5D action-adventure game, of the Metroidvania subgenre, set on Mars in the year 2120. Players become Lt. Anna "Thirteen" Charlotte, whose mission is to uncover the truth behind the disappearance of the Colony. Explore the world of Mars, battle enemies, and unlock new abilities to progress through the game.

Genres: Action, Metroidvania, Adventure, 2.5d Platformer, Exploration

Platforms: Steam, Playstation 4, Playstation 5, Nintendo Switch, Xbox One and Xbox Series S | X

Game Release Date: 10/2023

Press Kit: www.drive.google.com/drive/folders/1DSCi38rEzjozjZNGKqeWFL-WkiUqSIaE?usp=share_link
www.twitter.com/PlayMARS2120

Contacts

Carlos Vieira (Business Partner)
cvieira@qubyteinteractive.com
+55 11 99145 0051

Nicolas Takada (Content Manager)
ntakada@qubyteinteractive.com
+55 11 93027 4264

- www.facebook.com/qubyteinteractive
- www.instagram.com/qubyteinteractive
- www.linkedin.com/company/qubyte-interactive

RADIOATIVA GAME SOUNDS

www.radioativagamesounds.com

Brazilian audio company with 30 years in the audio industry, active in the games arena since 2010, producing, original voice, original music, sound design, audio implementation, original voice in many languages and localization into Brazilian Portuguese and LatAm Spanish. We create sound for everything. From huge monsters to talking cups, powerful orchestrated themes to 8-bit compositions, car engines to bombastic spaceship, scary grunts to huge and iconic AAA localization projects. For us, the big diferencial lies on people, on their capacity and creativity. Our team of experienced PMs, directors, sound engineers, musicians and sound designers are our real core value. We focus always on quality in order to create immersion to the projects. Over the years we have collaborated on projects such as The Last of Us, Diablo 2, Diablo 4, Uncharted, Deamon's Souls, Outriders, Apex Mobile, Looney Tunes World of Mayhem, Pixel Ripped 1995, Gaucho and the Grassland, Horizon Chase 2, Mancity Freestyle Academy, and many others, to companies such as Sony, EA, Blizzard, Square Enix, Aquiris, Arvore, Epopeia Games, Hermit Crab, Altagram and RoundTable Studio.


Contact

Marcelo Figueiredo (CEO | Partener Director)
marcelo@radioativaprodutora.com.br
+55 51 98404-0154

 www.facebook.com/radioativagamesounds

 www.instagram.com/radioativagamesounds

 www.linkedin.com/company/radioativagamesounds

 youtube.com/channel/UC-Mn4yKZCir41EFcygvzMsw



AUDIO PRODUCTION

Original music, original voice in many languages, sound design, audio implementation.

LOCALIZATION

Localization into Brazilian Portuguese and LatAm Spanish.



READY2RUMBLE AUDIO STUDIOS

www.r2rstudios.com

Ready2Rumble Audio Studios is a full-service Audio Company, based in Sao Paulo, Brazil. Uniting a team of experts, we work to deliver original, innovative, and immersive high-quality audio for games, films, television, new medias, and advertising.


AUDIO


Full-Service Audio Production for Games, Films, Series and Advertising.

Contacts

Rafael Palmisciano (Business Dev)
rafael@r2rstudios.com
+55 11 99378-0714

Vanessa Angelo (Founder | Project Manager)
vanessa.angelo@r2rstudios.com
+55 11 98388-6903

 www.instagram.com/r2rstudios

 linkedin.com/company/ready2rumble-audio-studios



ROCKETS AUDIO

www.rocketsaudio.com

Rocket Audio is a passionate team dedicated to audio and games. With over a decade-long partnership in video game localization, our management and audio production professionals have been actively involved in the gaming, educational, and promotional markets since the late 90s. We have successfully managed and produced over 250 video game localization projects, including AAA+ titles, as well as hundreds of educational audiobooks, advertising, and corporate pieces. Based in São Paulo, Brazil's major hub for video game localization, our state-of-the-art facility meets the highest market standards for professional audio production. Equipped with cutting-edge technology, we are ready to deliver top-quality results for your project. Our comprehensive services cover all aspects of voice production and video game localization, from translation and casting to production and audio post-production. We also handle educational language learning projects, promotional pieces and other voice-based projects. Rocket Audio prioritizes security, employing integrated systems and optimized service flows for each project. Let us make your project truly unique. Choose Rocket Audio for exceptional audio services that exceed your expectations.

Contacts

Carlos Cassemiro

(Co-Founder and Localization Director)
carlos@rocketsaudio.com
+55 11 95607-8594

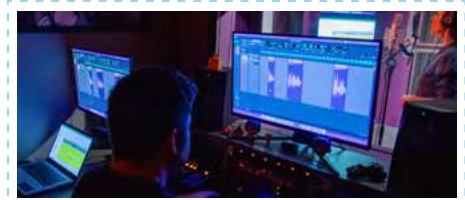
Cristiano Prazeres (Casting and Audio Director)

cris@rocketsaudio.com
+55 11 98285-1506

www.facebook.com/rocketsaudioloc

www.instagram.com/rocketsaudio

www.linkedin.com/company/rocketsaudio



TRANSLATION AND VOICE OVER PRODUCTION



ROCKHEAD STUDIOS

www.rockheadgames.com

Rockhead Studios is an Intellectual Property (IP) development company with the ability to economically exploit within a global economy and interactive digital culture. Rockhead's founders, Christian Lykawka and Fernando D'Andrea, are seasoned game industry veterans, having previously contributed to Ubisoft and stemming from the Brazilian studio Southlogic Studios.

Contact

Christian Lykawka (CEO)
cl@rockheadgames.com
+55 51 99945 4577

- facebook.com/starlitadventures
- instagram.com/starlitadventures
- linkedin.com/in/christian-lykawka
- twitter.com/starlitadv
- youtube.com/@StarlitAdventuresOfficial



STARLIT ADVENTURES 2

Starlit Adventures is an engaging transmedia franchise spanning games, comic books, animations, and animated shorts. The games provide a captivating experience, with characters Bo and Kikki exploring magical worlds, unraveling mysteries, and facing challenges. Comic books expand the narrative, appealing to early literacy children and their parents with enchanting stories. Animations and animated shorts, such as "Starlit Toons," deliver fun and humorous moments, showcasing Bo and Kikki in everyday situations within the Starlit Adventures universe. Furthermore, Starlit Adventures consistently innovates, as seen in the highly anticipated release of "Starlit Adventures 2" featuring new outfits and challenges. This transmedia approach offers fans a comprehensive experience, immersing them in a cohesive and stimulating universe across various platforms, reinforcing the appeal and immersion in the magical journey of Starlit Adventures.

Genres: Action Adventure

Platforms: iOS, Android, PlayStation, Xbox, Switch, PC and smart TVs

Game Release Date: 05/2025

Press Kit: https://drive.google.com/file/d/1DrB0k6OCBUextQD1oQzPhlcs97x_Cl6Q/view?usp=drive_link

Site: www.starlitadventures.com
www.facebook.com/starlitadventures
www.twitter.com/starlitadv
www.instagram.com/starlitadventures
www.discord.gg/rx76Q5Jfnj



ROGUE SNAIL

www.roguesnail.com

Rogue Snail is a fully remote game studio from Brazil founded by 10-year veterans of the games industry. We have fully embraced remote work, which allows us to have a beautifully diverse team that lives all around the world. Creators of titles like Star Vikings Forever, Relic Hunters Zero, Relic Hunters Rebels, and Relic Hunters Legend, we believe in spreading love through our games. If the game makers feel motivated and part of the whole process, if they are happy and rested, if they are passionate about what they are creating and if they care about each other and their players – you will be able to feel that love when you play.

Contacts

Mark Venturelli (CEO)
venturelli@roguesnail.com
+55 61 9591 4342

Lucy Guerrero (Community and Social Manager)
press@roguesnail.com
+5 511 97575 2161

- facebook.com/RogueSnail
- instagram.com/roguesnail
- linkedin.com/company/roguesnail
- twitter.com/roguesnail
- tiktok.com/@roguesnail



RELIC HUNTERS LEGEND

Fast. Fluid. Fun. Gather up to 4 friends online and go on a galactic adventure! Embark on a touching tale of friendship and time travel, find awesome loot, customize your Hunters with deep RPG systems and experience the next generation of top-down shooter combat with a gorgeous and innovative mix of 2D and 3D visuals.

Genres: Shooter Looter; RPG; Multiplayer Online
Platforms: PC

Game Release Date: Early Access (25 September, 2023)

Site: www.relichunters.com
www.facebook.com/gamingRelicHuntersUniverse
www.twitter.com/comrelichunters
www.instagram.com/complayrelichunters
www.discord.gg/relichunters



RELIC HUNTERS REBELS

A mobile-exclusive ShooterLooterRPG! For the first time on mobile, fight the evil Ducan empire as the galaxy's favorite rebels the Relic Hunters! Join Pinkyy, Jimmy, Raff, and Ace as you fight enemies, get items, craft and collect different weapons, and unravel a story about rival tribes that must overcome their differences to defeat a common threat. The game is available in 15 different languages for Netflix subscribers from all around the world - with no ads or in-app purchases.

Genres: Shooter, Looter, RPG, Single Player
Platforms: iOS, Android

Game Release Date: May 3, 2022

Site: www.relichunters.com
www.facebook.com/gamingRelicHuntersUniverse
www.twitter.com/comrelichunters
www.instagram.com/complayrelichunters
www.discord.gg/relichunters




ROUNDTABLE STUDIO


www.roundtablestudio.net

RoundTable Studio is a boutique full localization services provider. Our company has successfully localized hundreds of titles in all platforms from AAA franchises to mobile applications. We combine top quality translation and dubbing with state of the art audio technology in a modern studio environment to produce immersive localization and enhance the gamer experience.

Contact

Samara Valerio (Business Development Partner)
svalerio@roundtablestudio.net
+55 51 99962-2227

 www.linkedin.com/company/roundtable-studio/

 www.youtube.com/@roundtablestudio7910



FULL LOCALIZATION SERVICES

Full localization services to take your game to an international gamer audience.



SAVEGAME.DEV


www.savegame.dev

Developing the games industry through specialized consulting, training and qualification programs, sectoral research, commissioned studies, and science for policymaking.

Contacts

Luiz Zambon Neto (Business Director)
contato@savegame.dev
+55 16 99223-3736

Pedro Santoro Zambon (Founder)
pedro@savegame.dev
+55 16 99701-5090

 www.linkedin.com/company/savegame

GAMES INDUSTRY MATCHMAKING TOOL

Improving the connection between co-founders, investors with studios, and companies with collaborators, developing a novel algorithmic matchmaking system for the game development industry. With the support of the Collaborative Technologies Lab at Utrecht University, decoding the intricate science of team collaboration with an AI-powered, human-centered, and creative-friendly, tool.

www.ai4teams.com

SUPPORT FOR INSTITUTIONS AND POLICYMAKERS

Empower governments, institutions, and associations to enact effective, evidence-based policies supporting game creators. Savegame provides comprehensive support for policymaking, helping shape initiatives that foster a thriving gaming ecosystem. From crafting efficient actions to launching impactful programs, we work closely with stakeholders to ensure that policymaking aligns with the needs and aspirations of the gaming community.



SEIZE STUDIOS






www.seizestudios.com

Seize Studios is an independent indie game studio located in Brasilia, capital of Brazil and home of a great community of game development. The studio was founded in 2016 with the belief that creating worlds can somehow help to change the one we live in. It started like many studios: making some bad games with no money. But showing passion and commitment we quickly reached our most ambitious project, What the Duck. Our goal is to make the best games we can and have a healthy studio that can help a few people to live from their passion: creating games.

Contacts

Felipe Dantas (CEO)
felipe@seizestudios.com
+55 61 99144 8548

Alexandre Haru (Marketing Lead)
marketing@seizestudios.com
+55 61 99144 8548

-  facebook.com/seizestudios
-  instagram.com/seizestudiosgames
-  linkedin.com/company/seize-studios
-  twitter.com/seizestudios
-  vm.tiktok.com/u1k7vK



WHAT THE DUCK

WHAT THE DUCK is an action-adventure RPG that takes place in a world where every person has a spirit animal, and some individuals are capable of summoning these creatures. Amidst powerful animals like Tigers and Dragons, you play as the guy who has a Duck.

Genres: Action Adventure RPG

Platforms: PC (Steam / Epic) Nintendo Switch

Game Release Date: 11/2023

Press Kit: www.seizestudios.com/press/sheet.php?p=What_The_Duck

Site: www.whattheduckgame.com
www.discordapp.com/invite/Cxh39n

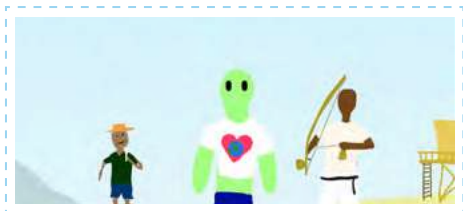


Sendo Estúdio

SENDO ESTÚDIO

www.sendoestudio.com.br

Independent game development studio.



ALIEN PARADISE

An alien decides to come to Planet Earth to take a vacation. Each level represents a cultural, touristic or mundane activity the visitor decided to do, where the player has to memorize animation patterns and press the corresponding button in sync with the song being played.

Genres: Rhythm

Platforms: PC (Windows)

Game Release Date: 08/2024

Press Kit: *Alien Paradise* - Google Drive

Contact


Carlos Rodrigues (CEO and game developer)

cadu@sendoestudio.com.br

+55 21 99753-6823

 www.facebook.com/sendoestudiojogos

 www.instagram.com/sendoestudiojogos

 www.linkedin.com/company/sendoestudio

 www.twitter.com/sendoestudio

 www.linktr.ee/sendoestudio

SHORT
N
SWEET

SHORT N SWEET GAMES

www.shortnsweet.games

A video games publisher that aims to bring to life short and sweet premium console games, delivering a fun and carefree experience that is financially affordable and fits into any gamer's schedule, all while empowering small game developers to bring their vision to life.


Contact

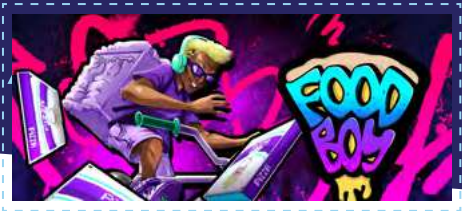
Paulo Luis Santos (Founder)
paulo@flux.games
+55 11 98181-5358

 www.youtube.com/@shortnsweet-hd6he

 www.linkedin.com/company/fluxgames

 www.twitter.com/shortnsweet_fun

 www.tiktok.com/@shortnsweet.fun



FOODBOY

1980's Paperboy meets 2020's Food Delivery Service! Inspired by the classic Paperboy, Foodboy gets players to deliver pizzas in urban environments in an exciting arcade format. Make perfect deliveries and knock out furious customers to get the highest scores and unlock new cities and challenges!

Genres: Arcade, Action, Isometric Racing

Platforms: Xbox, Playstation, Switch, Steam

Game Release Date: TBD 2024

Website: www.shortnsweet.games/foodboy

www.discord.gg/CH2gh3MF



HOLY HUNT

HOLYHUNT is a roguelike shooter game that unites the nostalgic and fun 8-bit aesthetic with modern and deep shooting mechanics. Make your way into the church hall to shoot and dash-holy-punch through different species of demons and bosses with unique mechanics that keeps challenging your abilities each run. Buy improvements and different bullets suited to exploit your enemies weakness and receive blessings from angels as you keep fighting to get even stronger. Trust your faith and keep shooting to save the world from the doomsday prophecy!

Genres: Shooter, Roguelike, Twin Stick Shooter, Retro, 8 Bit

Platforms: Xbox, Playstation, Switch, Steam

Game Release Date: TBD 2024

Website: www.shortnsweet.games/holy-hunt

www.discord.gg/CH2gh3MF



SIPROCAL

www.siprocal.com

Siprocal is a media technology platform that assists leading publishers, operators, and advertisers in the Americas to grow and monetize their user base across multiple devices, utilizing direct access to audiences and first-party data intelligence to drive new connections and conversions. Present throughout the Americas, Siprocal impacts hundreds of millions of people every month across their favorite channels, be it mobile, connected TVs, or games.

Contacts

Guilherme Barbosa (Head of Gaming & Apps)
guilherme.barbosa@siprocal.com
+55 11 96909-6928

Nathalia Deconto (Marketing Lead)
nathaliadeconto@siprocal.com
+55 51 98107-7199

 www.linkedin.com/company/siprocal

MEDIA, GAMING AND ESPORTS PLATFORM

Media, Sponsorships, Broadcast, Studio and Special Projects.

Website: www.gamersclub.com.br
www.instagram.com/GamersClubBR




SMASH MOUNTAIN STUDIO

www.smashmountain.com

Smash Mountain Studio is the game studio behind the world's first Jiu-Jitsu game ever, BEJJ. With a unique game concept, players don't just play; they learn and visualize real-life techniques and sports rules through play. No button bashing! Our games transcend traditional fighting gameplay; they are a journey through the art of tactical combat, allowing players to experience the blend of martial arts authenticity along with strategic gameplay. BEJJ's BETA version has over 15k MAUs, over 3M matches played and over 1000 paying players. Its complete version framework will be the first step in our journey to become the leading creators of martial arts games with the "Be Games" Platform: Made by Martial Artists, for Martial Artists. We have been incubated by Block Dojo and have several advisors and mentors.

Contact

Luiz Eduardo Adler (Founder)
luiz.eduardo@smashmountain.com
+44 748764 8127

 [linkedin.com/company/smash-mountain-studio](https://www.linkedin.com/company/smash-mountain-studio)



BEJJ: JIU-JITSU GAME

In response to the martial arts community's call, we've crafted a digital dojo where each smash is backed by a strategy, every move a calculated step towards victory. BEJJ transcend traditional fighting games play by offering a blend of martial arts authenticity with strategic gameplay. Strategy – BEJJ is a Jiu-Jitsu Card-battler video-game. Your strategy and Avatar must prevail before your opponents online. Realism – Cards represent real Jiu-Jitsu movements meticulously designed by experienced BJJ practitioners. You can actually learn! Technique – Improve your performance on the mat exercising your mind and developing your quick-thinking skills. Discover new moves through the game and surprise your friends.

Genres: Fighting, Card-Battler, Strategy

Platforms: Mobile and PC

Game Release Date: 01/01/2025

Press Kit: www.drive.google.com/drive/folders/1A_SfSqcHhmGnt_ZvGBuGn0ZvCXm4aFnY?usp=drive_link

www.facebook.com/bejjgame

www.instagram.com/bejjgameofficial

www.discord.gg/7Ccz8dAP



Soft Shell
games

SOFT SHELL GAMES

www.softinternet.com.br

We develop educational games that combine fun and knowledge. At the heart of our products lays our intention: education does not mean monotony. Education can be fun and learning is increased when it's captivating. Welcome to the #SOFT way of educating.

Contacts

Maia Veja (Sales Representative)
maiavega@softinternet.com.br
+55 67 9253-4415

Felipe Lopes (Team Leader / Programmer)
felipelopes@softinternet.com.br
+55 67 99262-7655

 www.instagram.com/somossoftshell

 www.softg4mes.itch.io



BILHETES E BOATOS / NOTES AND RUMORS

A game about teenagers, friendship, bullying e school violence. It simulates an ordinary academic routine, including interactions between friends and teachers. Action and reaction / Multiple endings / Secret paths.

Genres: Visual Novel, Narrative Games, Point and Click, Educative

Platforms: itch.io

Game Release Date: 06/2024

Press Kit: *bilhetes-e-boatos* – Soft Shell Games
(softinternet.com.br)



EDUCATIONAL GAME DEVELOPMENT AND CUSTOMIZED GAMIFICATION SERVICES

We specialize in the development of educational games, with proven efficiency. With a team approach that includes developers, educators, and psychologists, along with field studies with the target audience, our games captivate and entertain, turning learning into an engaging adventure. Whether exploring a portal full of dynamic mini-games, immersing in a virtual world in Roblox, or delving into the immersive narratives of our Visual Novels, our mission is to create an educational experience that is always memorable.



SORORA GAME STUDIO

www.sororagames.com.br

We are a brazilian game studio, founded in 2021. The company's idea is to support more minority groups, especially women and produce entertainment games, combining the industry's playfulness with female vision and protagonism.



MOTHER

Mother is a story driven game that tell a story about a single mom who experiences different situations between the responsibilities of taking care of her child, growin professionally and experiencing a relationship.

Genres: Visual novel, Story driven, Romance, Casual, Story rich.

Platforms: PC, Mobile (Android, iOS) and Consoles


Game Release Date: TBA

Contact

Kassiana Fritz (CPO)
contato@sororagames.com.br
+55 54 99982 9267

 www.facebook.com/sororagamestudio

 www.instagram.com/sororagamestudio

 www.linkedin.com/company/sorora-game-studio



SPACEFROG GAMES

www.spacefrog.com.br

At Spacefrog, we create game-based learning experiences! We believe that games have the power to achieve goals beyond entertainment. They are an incredibly powerful tool in education as the students are learning while having fun. In addition, they are excellent channels for engagement, inspiration, motivation, social connection and creativity. Digital games are ideal environments for engaging students in complex content, giving them the power to discover things at their own pace and in a way they love.

Contact

José Fernandes de Souza Neto (owner)
comercial@spacefrog.com.br
+55 41 98847-6260

 www.facebook.com/people/spacefrog-games

 www.instagram.com/spacefrog_games

 www.linkedin.com/company/spacefrog-games



COINLAND

Coinland is an exploratory role-playing game, with simple action and mechanics, which teaches financial concepts and provides experiences in the field of financial education. The characters are members of the Racoon family. They live in a small town called Coinland. With the Racoon brothers - Melissa and Billy - you will experience a valuable adventure and discover the answers to questions such as: Where does money come from? How much does a computer cost? What is the value of a dessert? How much does it cost to have a pet? Do I really need to buy so many things?

Genres: Educational

Platforms: Googleplay

Game Release Date: 30/08/2023

Press Kit: www.drive.google.com/file/d/1IW0MhnmnFp4nk7dJFQl4-vA-pRZaFMIE/view?usp=drive_link

Website: www.spacefrog.com.br/coinland

SPARK STUDIO

www.sparkstudio.gg

Spark Studio is a game art outsourcing studio. We develop fantastic worlds, deep characters, and engaging stories. We work with Character Design, Concept Art, 3D Modeling/Animation, and UI/UX. You will get top industry professionals and tailored Art Direction.


Contacts

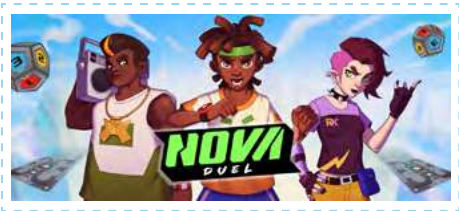
Matheus Mazuqueli (CEO)
mazuk@sparkstudio.gg
+55 14 98104 9392

Luis Paulo Bonadio (CCO)
hi@sparkstudio.gg
+55 11 93002-7731

 [instagram.com/sparkstudio.gg](https://www.instagram.com/sparkstudio.gg)

 [linkedin.com/company/spark-studio-gg](https://www.linkedin.com/company/spark-studio-gg)

 twitter.com/SparkStudioGG



NOVA DUEL

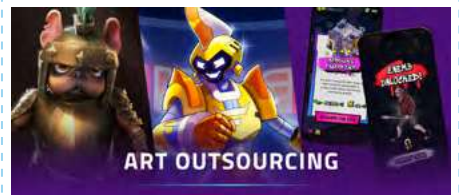
Explore the utopian Brazilian Solarpunk! NOVA Duel is a card game where you engage in exciting battles between robots. Throughout the game, players equip their characters with ability cards, using dice as a source of energy. The game encompasses a variety of strategies to suit many play styles. Prepare to enter the arena!

Genres: Card game, strategy

Platforms: PC/ Console / Mobile

Game Release Date: 2026

www.discord.gg/SEcY5gDQ



ART OUTSOURCING

Modeling, Texturing, Retopology, 3D Animation, Realtime Rendering, Concept Art, Character Design, Splash/Key Art, Environment, 2D Animation, Art Direction, Game Interface - UX/UI, Marketing Art, Game Branding, Icons, Assets.



SPLIT STUDIO

www.splitstudio.tv

Studio Split Studio is a top-notch game and animation company with a presence in Brazil and the US. Over the past 14 years, the studio has amassed a diverse portfolio of critically acclaimed productions, ranging from Rick and Morty to Hello Kitty and the Oscar-nominated film Boy and the World. In 2017, the studio took its creativity to the next level by launching a game division, poised to bring you the best in indie gaming. Get ready for an unforgettable journey as you immerse yourself in Split Studio's games, designed to provide captivating stories, stunning art, fluid animation, and a great gameplay experience.

Contacts

Felipe Drude (Head de games)
comercial@splitstudio.tv
+55 16 99370-3388

Juliana Almeida (Producer)
juliana.almeida@splitstudio.tv
+55 86 99979-0901

- facebook.com/splitfilmes
- instagram.com/splitstudiobr
- linkedin.com/company/splitstudio
- twitter.com/splitstudiobr
- tiktok.com/@splitstudiobr



AMONG THE STARS

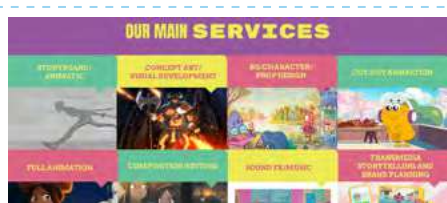
Among The Stars is a side-scrolling RPG with group dynamics, turn-based combat, and platforming elements. Follow the journey of Ari and her companions as they search for her sister Tai, fend off invaders, and strive to restore balance in the spiritual world.

Genres: RPG/Adventure

Platforms: Steam

Game Release Date: 2025

Press Kit: [ENTRE AS ESTRELAS | PRESS KIT - Google Drive](#)



ANIMATION, CREATIVE SOLUTIONS, & INTELLECTUAL PROPERTY DEVELOPMENT

Award-winning studio specializing in 2D animation and games, with a focus on storytelling and intellectual property development. We offer services in animatics, concept art, visual development, character, environment, and prop design, cut-out animation, full animation (frame by frame), as well as transmedia storytelling and brand planning.







STUDIO CAUDAS

www.studiocaudas.com

Welcome to Studio Caudas! We are dedicated to producing entertainment and gaming content. Our commitment is to offer unique and uplifting experiences on platforms like YouTube and Twitch. We broadcast live animation, drawing and game programming sessions, as well as sharing pop culture news and our own animation creations, the result of passion and dedication. At the head of Studio Caudas is Rodrigo "Lunar" Orrego, a talented streamer and game developer. Our journey began in an Amino community, where creative ideas came to life and formed our foundation. We constantly seek to create content that brings joy and fun to everyone who follows us. On our channel, you will find thought-provoking interviews and reports of our experiences at various events. As a studio, we are part of the Furry community, but we aspire to push the boundaries of this niche and achieve national and international recognition. At Studio Caudas, we deeply value diversity and believe that inclusion enriches our products. Our team represents diverse backgrounds and identities, promoting an inclusive environment. We hope you are enchanted by our projects and we look forward to new creations that will certainly come! Join our journey and discover a world of creativity and entertainment. Connect, follow us and be part of our vibrant community.

Contact

Rodrigo B. S. Orrego (CEO / CTO)
rodrigobSORREGO@gmail.com
+55 51 98200-4777

-  www.instagram.com/studiocaudas
-  www.linkedin.com/company/studiocaudas
-  www.twitter.com/studiocaudas
-  www.youtube.com/@studiocaudas



CAT IDLE

Cat idle is a game with a mix of mechanics inspired by "Cookie Clicker", "Realm Grinder", "Idle Slayer" and "Adventure Capitalist" with a theme of pirate kittens. It has an appealing and cute pixelart look with a simple story that complements the visual identity presented occasionally, providing casual, relaxing and fun gameplay.

Genres: Idle, incremental, adventure, mobile.

Platforms: Mobile, Steam, PC.

Game Release Date: 2024.

www.discord.com/invite/Ym39WXYskX



TEMPO FILMES


www.tempofilmes.com.br

GAME LOCALIZATION

Contact

Isadora Machado (CEO)
isadora@tempofilmes.com.br
+55 11 99637-1995

 www.facebook.com/tempofilmes

 www.instagram.com/tempofilmes

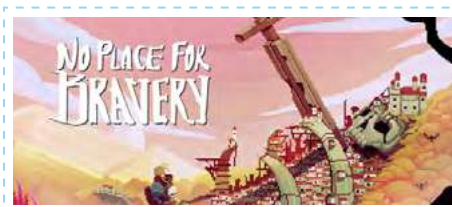
 www.linkedin.com/company/tempofilmes



THE GLITCH FACTORY

www.theglitchfactory.com.br

Hey! We are Glitch Factory, an independent game studio focused on the global entertainment market, founded in 2012 and based in Brasília, Brazil. We believe in the power of games to tell stories and change people's lives. Because of that, we focused on developing unique games with a outstanding narrative, stunning visuals and fun gameplay.



NO PLACE FOR BRAVERY

No Place for Bravery is a 2D Top-Down Action RPG that uses the most striking features of its genre as a background to tell a story about rampant violence and parental abandonment. The player will control Thorn, an old warrior lost in his ambitions who will travel the world in search of his lost daughter. In addition to the high quality visuals, coupled with intense combat moments, the player will be subtly put in increasingly intense moral dilemmas that he will have to deal with. These conflicts will lead to four possible endings, each demonstrating how far Thorn and the player went to achieve what they wanted.

Genres: Action RPG/Soulslike

Platforms: Googleplay

Game Release Date: June 28, 2023

Press Kit: www.drive.google.com/file/d/1CPAfvOB8FfCgUrsiDwq0s5_yP70XApZ/view?usp=share_link

Contacts

Túlio César Mendes (Creative Director)
tuliocondes@gmail.com
+55 61 99917 4486

Igor Rachid de Moraes (Head of Operations)
comercial@tgfstudio.com
+55 61 99404 3801

 facebook.com/glitchfactorygames

 instagram.com/glitchfty

 linkedin.com/company/glitchfactory

 twitter.com/GlitchFTY

 youtube.com/@CanaldaGlitch



THEOGAMES

www.theogames.biz

Founded in 2018, Theogames is a video games Communications and Content Creation agency for Brazil and Latin America (Spanish Speaking countries).

Our services include Public Relations, Social Media Management, Assets Creation & Localization, Community Management and Content Creation.

We help organizations –from indie developers to global industry leaders– tell their story and generate the most value from their projects in the region.

Our headquarter is in São Paulo (Brazil), and we also have members based in Mexico City (Mexico), Buenos Aires (Argentina) and Lima (Peru), securing our ability to offer the best reach for Brazil, Mexico and South America.

Until today, we had the honor to promote and launch over 80 products from amazing companies in Brazil and Latin America.

Contact

Theo Azevedo (CEO)
theo@theogames.biz
+55 11 98249 2898

 facebook.com/theogamesagencia

 linkedin.com/company/theogames



PUBLIC RELATIONS / INFLUENCER CAMPAIGNS / SOCIAL MEDIA MANAGEMENT / COMMUNITY MANAGEMENT

Press Kit: https://drive.google.com/file/d/1oArY19M3AKOBNvKiaz_kGX8LSHBakyXT/view






TRIALFORGE STUDIO

www.trialforigestudio.com

We have been working since 2013 on the development of 3D indie games. In 2020 we established as Trialforge Studios. Our focus is on fun through overcoming challenges. During this time we developed 4 minor titles, and we are currently working on our most ambitious project yet, Deathbound. We have been accelerated by Startup Rio Program, a state-funded program from Rio de Janeiro, Brazil, which provided business mentoring and an initial funding to leverage our project. We work together with the local game development community to help qualify workforce and provide opportunities for other developers in our area through RING, the Rio de Janeiro game developers association. In 2021 we started our overseas partnership with Tate Multimedia S.A. to develop Deathbound, a challenging action RPG where the player Gain the skills, memories and identities of fallen warriors and can combine their unique combat styles and switch between them seamlessly. We are also codevelopers of NaÀra: Tales of Resistance, in partnership with Rebuliço. NaÀra is a 3D Cinematic Platformer where you control NaÀra, a young and elusive indigenous of the Tupinambá Nation, in an adventure through time.

Contact

Italo Nievinski (CEO)
italonievinski@trialforigestudio.com
+55 21 97199-8879

-  www.facebook.com/trialforigestudio
-  www.instagram.com/trialforigestudio
-  www.linkedin.com/company/trialforigestudio
-  www.twitter.com/trialforigestu
-  www.tiktok.com/@trialforigestudio



DEATHBOUND

Deathbound is a one-of-a-kind party-based soulslike set in a callous world where Faith and Science clash. Dynamically transform between fallen warriors all with their own unique skill sets, combat styles, and rich history. Conquer a brutal reality where Life and Death were never more conflicted.

Genres: Action RPG, Soul-like

Platforms: Steam; Xbox; Playstation, Epic Store, GOG

Game Release Date: 08/2024

Press Kit: *Deathbound* - Google Drive
www.facebook.com/deathboundgame
www.twitter.com/deathboundgame
www.instagram.com/deathboundgame
www.discord.gg/tgFuQU5J

UNITED GAMES





www.unitedgames.com.br

Started in 2016 as a side project from Gabriel Marques, United Games was a studio focused on making small mobile games and advergames for other companies. Around 2019, it focused on VR games and when Gustavo Longhi – Gabriel's longtime friend – joined the team in 2022, they started working on Fractured Sanity, an Immersive Survival Horror game, which was released for SteamVR and Meta Quest 2 in March 2023 and is currently being redesigned for PSVR2. In September 2022, the team participated in VRJam, the biggest game jam dedicated to VR in the world, where they got 2nd place over 100 games with a brand new idea called Cards of Destiny. After the game jam, the Cards of Destiny demo was polished and became one of the 80 Selected Indie in Tokyo Game Show 2023. This achievement opened new ways for United Games, joining the Playstation Partners and the Meta Quest Oculus Start Program. At the end of 2023, Cards was also a Nominee for Best Indie Game in Brazil Game Show 2024 by IGN Brazil, which gave it a 9/10 score, was selected for the Taipei Game Show 2024, and now is a finalist for Best VR Game in Gamescom Latam 2024.

Contacts

Gabriel Marques (Co-owner and CEO)
gabriel@unitedgames.com.br
+55 11 99168-2218

Gustavo Luiz (Co-Owner and CFO)
gustavo@unitedgames.com.br
+1 (832) 984-4951

-  www.facebook.com/unitedgamesbr
-  www.instagram.com/unitedgamesbr
-  www.linkedin.com/company/united-games-brasil
-  www.twitter.com/unitedgames22



CARDS OF DESTINY

Cards of Destiny is a VR puzzle game that brings the tabletop experience to a unique interactive environment! Turn your inner child into a god as you draw one-time-use cards that can save or condemn the tiny humans on your desk – and the aliens chasing them. Adapt to different levels and situations as your randomized deck, ticking clock and looming alien threats all keep you on your feet!

Genres: VR / Puzzle / Cardgame / Tabletop
Platforms: Meta Quest 2 and 3 / SteamVR / PSVR2 / Pico 4
Game Release Date: 11/2024

Press Kit: [Press Kit - Cards of Destiny - Google Drive](#)
Website: www.cardsofdestiny.unitedgames.com.br
Discord



VENTURION


www.venturion.com.br

Developers of Slink & Snatch, a stealth and exploration VR game, finalist for Best XR/VR 2023! The game is in pre-alpha and we are currently looking for development funding and publishing. We also provide game development outsourcing services, including VR porting, complete development, specific game features, art, prototyping and proofs of concept. We have a team of experienced and motivated people with a proven track record in VR design and development. Venturion VR creates cutting-edge immersive experiences for people and businesses worldwide. We were founded in 2017 in São Paulo, Brazil, and ever since we've been creating immersive games and B2B experiences, always focused on engaging on an emotional level. We have developed more than 30 projects for major enterprises in Brazil such as Tapps Games, Petrobras, Oi, Adobe and Case IH. Also check out Laser Storm VR Arena, the first shared-space multiplayer for the Oculus Quest in Brazil: <https://www.youtube.com/watch?v=2vE8beTRD-I>

Contact

Ana Prync (Business Development)
ana@venturionvr.com
+55 11 98586-5669

 www.facebook.com/venturionxr

 www.instagram.com/venturionvr

 www.linkedin.com/company/venturionvr



SLINK & SNATCH - TALES OF THIEVERY

Slink & Snatch: Tales of Thievery is a cartoon-style stealth collectathon set in a not-so-serious fantasy world and developed from the ground up for VR. The player must use their observation, agility and cunning - along with their sentient grappling hook prosthetic hand - in order to furtively explore rich environments in search of hidden treasures and secrets without alerting enemies. We are looking for funding!

Genres: Stealth, Exploration

Platforms: VR

Game Release Date: 2025

Website: www.venturion.com.br/slink-snatch

www.instagram.com/slinkandsnatch

www.discord.gg/UJuZDMfq









VIVA GAMES

www.kakele.io

Viva Games is the studio behind Kakele Online - MMORPG, a 2D crossplatform game available for Android, iOS, Steam and Epic. The studio was founded by two twin brothers whose passion is to develop free-to-play, low spec, 2D online games that can be played by anyone!

Contact

Lucas (Co-founder)
lucas@kakele.io
+55 35 99949 0740

-  facebook.com/kakelemmorpg
-  instagram.com/kakeleonline
-  linkedin.com/company/viva-games
-  twitter.com/VKakele
-  tiktok.com/@kakelemmorpg
-  youtube.com/c/KakeleOnlineMMORPG



KAKELE ONLINE - 2D MMORPG

Embark on a New MMORPG Adventure: Kakele Online, Your Ultimate Cross Platform Fantasy! Prepare for a journey like no other, Kakele Online is both a PC and mobile MMORPG. Immerse yourself in a 2D open world MMORPG that transcends boundaries, inviting players from across the globe to join in an epic battle against monsters, explore the depths of mysterious caves, complete quests, gather treasures, and more.

Genres: 2D MMORPG

Platforms: Android, iOS, Steam, Epic

Game Release Date: 02/2020

Press Kit: www.assets.kakele.io
www.discord.kakele.io








VRMONKEY

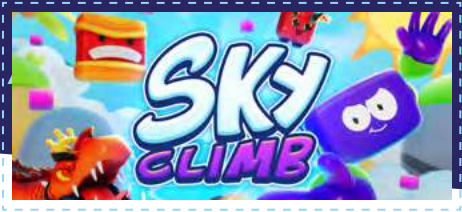
www.vrmonkey.com.br

VRMonkey is the leading Brazilian External Development studio for VR, known for its work on Drunkn Bar Fight, Nock, Wraith The Oblivion : Afterlife, Windlands 2, Tarzan VR, The Exorcist - Legion VR, etc. Founded in 2013, we have a team of 50 professionals to assist your Virtual Reality projects, offering porting, QA and art services. With 3 owned intellectual property games, launched for PSVR and other major platforms, the Company is experienced with Unreal Engine and Unity, perfectly adapting to your needs. Please, let us know if you are interested in this type of collaboration and how we can assist you in your projects! We are also searching for a publisher that could help us with the distribution and marketing effort for our own IPs, specific Sky Climber and Honey Pot. Our founders, Pedro and Keila, are computer engineers graduated in the University of São Paulo, with master and specialization in the University of Milan and Padova. With a combined experience of more than 25 years in the gaming industry, the founders and VRMonkey received several awards and nominations from companies such as Intel and Microsoft, also participating in an acceleration program backed by Samsung. Contact us today! And make your project real, with the quality and agility that you need.

Contacts

Rafael de Camargo (Chief Sales Officer)
rafael@vrmonkey.com.br
+55 11 99124-2975

-  www.facebook.com/vrmonkeybr
-  www.instagram.com/vrmonkey_official
-  www.linkedin.com/company/vrmonkey
-  www.twitter.com/vr_monkey
-  www.tiktok.com/@skyclimbvr



SKY CLIMB

Soar through the skies like never before and restore balance to the universe with Sky Climb! This first-person adventure brings classic platforming to VR, featuring an intuitive arm-based locomotion mechanism that allows you to fling yourself from one cube to another in low gravity. SINGLE PLAYER CAMPAIGN spanning 7 unique worlds, comprising 65 levels complete with boss encounters and power-ups. MULTIPLAYER CHAMPIONSHIP online mode, supporting up to 6 players and 24 bots in races or hoop-collecting challenges. Personalize your climber with a ton of customization options and stand out from the crowd! Unleash your creativity with the BUILDER MODE, where you can design your very own levels. Dive into a world of endless challenges and share your creations with fellow players. Key Features: - 65 single-player levels - Online multiplayer championship _ Level Editor available in Mixed Reality.

Genres: VR, Platformer, Adventure

Platforms: Quest, PSVR2, Pico and SteamVR

Game Release Date: 04/2024

Press Kit: [Sky Climb - Press Kit - Google Drive](#)

Website: www.skyclimbvr.com
www.discord.gg/4n1pddQj

BRAZILIAN EXTERNAL DEVELOPMENT STUDIO FOR VR

Founded in 2013, our team accounts with 45 professionals among software engineers, developers, and 3D Designers to assist your Virtual Reality projects. With 8 games launched for PSVR2, (1 owned + 7 ports) the Company is experienced with porting, content & art creation, and WFH project management of external content. (TOTAL 33 port projects in 4 years) It's also a highlight that our team is proficient using Unreal Engine or Unity, perfectly adapting to your needs.

Press Kit: <https://drive.google.com/file/d/1Jklym55LcsGqUar1zXf1HcYqSbnqimPT/view>







WEBCORE GAMES

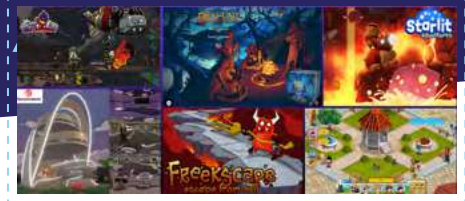
www.webcoregames.com

Webcore Games, a versatile game development studio based in Sao Paulo, Brazil, brings 20 years of experience to the table. We create engaging experiences for diverse platforms—from mobile and consoles to AR/VR and dedicated platforms like Roblox, Zepeto, Decentraland, Sandbox, and Fortnite. Our services encompass end-to-end game development, including work-for-hire, full development, feature development, co-production, and porting. We pride ourselves on our adaptability, offering tailored collaboration models for fixed-scope, milestone-based projects or ongoing support, with a favorable timezone fit. Our accomplishments include the first original Brazilian game released internationally on consoles, the first F2P game on PlayStation, 10M+ players, and two Best Brazilian Game Awards. Our robust core team of 25 and network of external resources allow us to scale quickly as needed. Licensed to all major console platforms and proficient in Unity and Unreal, we have the tools and talent to bring your vision to life.

Contact

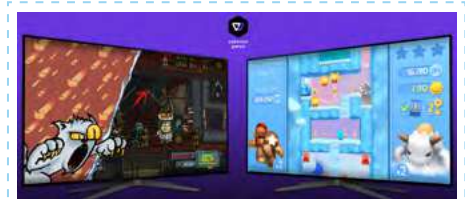
Fernando Chamis (CEO)
fernando@webcore.com.br
+55 11 98245 6179

-  facebook.com/webcore
-  instagram.com/webcoregames
-  linkedin.com/company/webcore-games
-  twitter.com/webcoregames



WORK-FOR-HIRE GAME DEVELOPMENT AND CO-PRODUCTION

At Webcore Games, our Unity and Unreal certified teams are equipped to contribute to your project, whether it be through feature development, co-production, or complete game development. We cater to various platforms such as consoles, mobile, AR/VR, and open-world environments like Roblox, Zepeto, Fortnite, Decentraland, and Sandbox, holding licenses for all major platforms including Microsoft, Nintendo, and Sony. We employ Agile methodologies and work within an optimal time zone for projects based in the Americas or Europe. Our proficient English-speaking team is adept at working with fixed-scope or milestone-based projects, and providing ongoing support through monthly rates.



EXPERT GAME PORTING

As a proficient game porting team, we specialize in porting games using Unity and Unreal. We collaborate with developers and publishers to ensure that game porting is performed during project development, reducing surprises during the testing phase and platform submission. We have devkits for all major platforms: Microsoft, Nintendo, and Sony. Emphasizing on Agile methodologies, we operate within a timezone optimal for projects based in the Americas or Europe, and our English-speaking team ensures smooth communication throughout the project.



WINGEON GAME STUDIOS

www.wingeon.com

Wingeon Game Studios is an independent indie game development studio based in Curitiba, Brazil. Our games are inspired in the beauty of 2D graphics and we work hard to make every game an unique experience.

Contacts

Marcos Bertani (Director)
marcos@bertani.adv.br
+55 41 98415 0808

Rafaela Pelegrino (Director)
contact@drakantos.com
+19544870126

 facebook.com/drakantos

 instagram.com/playdrakantos

 linkedin.com/company/wingeon/about

 twitter.com/playdrakantos



DRAKANTOS

Drakantos is a pixel art MMORPG that combines fast-paced combat, an immersive story, and more than 21 unique playable characters.

Our inspirations come from great games like Chrono Trigger, Stardew Valley, Graveyard Keeper, and Stoneshard. Classic worlds like Lord of the Rings are also a significant source of inspiration for us, mainly because of our Middle-earth-based theme. Our game will feature familiar figures for fans of these universes, such as dwarves, dragons, elves, and much more.

For centuries before humanity, angels and demons fought a never-ending war against each other. However, one day a powerful dragon god named Drakantos grew bored with the conflict and decided to intervene. Both sides banded together to fight against him, but to win, Drakantos had to sacrifice himself. He shattered into fragments, imprisoning the angels and demons and scattering the pieces worldwide.

Platforms: PC and Mobile

Game Release Date: 10/2023

Press Kit: www.drive.google.com/file/d/1Zo-0PPsGAK201IMX9e17s-KP3HBknHJy/view?usp=sharing

Site: www.drakantos.com

www.facebook.com/drakantos

www.twitter.com/playdrakantos

www.instagram.com/playdrakantos

www.discord.com/invite/drakantos



Yellow Panda

YELLOW PANDA GAMES

www.yellowpanda.games

Yellow Panda Games offers a variety of services related to game development. Our team of experts can help you get any task done, be it in Development, Art or QA. We have been a high quality service provider for Mobile, Web, PC, Consoles and XR for over 7 years. Throughout the years, Yellow Panda Games had the pleasure of working with top tier companies such as Netflix, Poikilingo, Chromatic Games, Meta, Nissan and many more to create stunning and engaging games and experiences for their incredible audiences. The studio offers services in: LiveOps, Porting, 2D & 3D Art, Quality Assurance, Full Cycle, Mobile Games, Web Games, VR Games, AR Games, AR Filters and Mixed Reality Games.

Contact

Rafael Barbosa (CEO)
rafael@yellowpanda.games
+55 47 99931-8990

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OUTSOURCING SERVICES

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